RFScada 8ADI-9DO & 4ADI-5DO











VHF, UHF & ISM Wireless RTU Installation, Configuration and Programming Manual



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- 16. FCC COMPLIANCE WARNING. The RFScada device may contain a transmitter module FCC ID:OUR9XTREAM or FCC ID:OUR9XTEND. The transmitter module complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) The device may not cause harmful interference, and (2) the device must accept any interference that may cause undesired operation.
- 17. FCC RF EXPOSURE WARNING. In order to comply with the FCC RF exposure requirements the ISM RFScada units may only be used with approved antennas that have been tested with it. A minimum separation distance of 20cm must be maintained from the antenna to any nearby persons. The RFScada unit is not classified as a portable device per FCC Section 2.1093

GENERAL SAFETY INSTRUCTIONS

Warnings in this manual appear in either of two ways:

 Danger warnings – The danger warning symbol is an exclamation mark enclosed in a triangle which precedes letters spelling the word "DANGER". The Danger warning symbol is used to indicate situations, locations and conditions that can cause serious injury or death:



DANGER

2. Caution Warnings - The caution warning symbol is an exclamation mark enclosed in a triangle which precedes letters spelling the word "CAUTION". The Caution warning symbol is used to indicate situations and conditions that can cause operator injury and/or equipment damage:



CAUTION

Other warning symbols may appear along with the Danger and Caution symbol and are used to specify special hazards. These warnings describe particular areas where special care and/or procedures are required in order to prevent serious injury and possible death.

Electrical Warnings – The electrical warning symbol is a lightning bolt mark enclosed in a triangle. The electrical warning symbol is used to indicate high voltage locations and conditions that may cause serious injury or death if proper precautions are not observed:



For the purposes of this manual and product labels, a **Qualified Person** is one who is familiar with the installation, construction, operation and maintenance of the equipment and the hazards involved. This person must:

- 1. Carefully read and understand the entire manual.
- 2. Be trained and authorized to safely energize, de-energize, clear faults, ground, lockout and tag circuits and equipment in accordance with established safety practices.
- 3. Be trained in the proper care and use of protective equipment such as safety shoes, rubber gloves, hard hats, safety glasses, face shields etc. in accordance with established safety practices.
- 4. Be trained in rendering first aid.

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Introduction

RFScada units provide a complete, high reliability, long range, bi-directional wireless transmission and reception interface that allows remote monitoring and control of multiple analog and discrete signals. The states of contact or logic level inputs plus analog inputs are transmitted from every unit. Each unit also has relay contact outputs, and may have optional analog outputs. A system comprises 1 to 32 units, and simple configuration at the factory or in the field allows each output on every unit to be driven from any input on any unit, for maximum flexibility. Modbus capability, at every unit, is also standard for additional control and monitoring options. The RFScada system has many applications in the SCADA, oil, gas, water, waste water, security and other industrial fields.

This manual covers installation and operation of two different RFScada models, the 8ADI-9DO and the 4ADI-4DO. Although they have different inputs and outputs the two models are very similar, and the general configuration is the same for both models. This manual generally shows examples using the 8ADI-9DO, and where relevant differences between the models are explained. Additionally both of these RFScada devices are available with a choice of wireless transmission options, including none, low power spread spectrum, high power spread spectrum and licensed VHF or UHF radios of various powers. Another chapter explains configuration and operation with the various wireless options.

The many features of RFScada devices include.....

- Reliable, oil field proven industrial grade components throughout.
- Highest data integrity, with secure error rejecting data encryption to prevent the possibility of false signals.
- ❖ High speed, fully bi-directional and continuous signal exchange ensures each unit is capable of controlling, monitoring and verifying signals at all the other units continuous, positive verification of correct operation at all units.
- Out of the box 'Plug and Play' operation, typically no user programming, configuration or adjustments normally required. Duplicate remote relays, switches and analog signals without any connecting 'wires'.
- All units revert to a known state upon communication loss, either local or remote, within a programmable time delay, may also be configured to continue operation with signal loss.
- Additional relay output in each unit indicates the state of the system communication status.
- ❖ Built in dual power supply options, 115 VAC and 10 to 28 Volts DC.
- Quickly and easily add wireless I/O to existing systems; compatible with virtually all SCADA systems, supporting inputs and outputs that may be analog, digital and Modbus.
- Standard (900MHz) radios using the internal antenna have a typical line of sight range of 5 to 7 miles and up to 25 miles with an external antenna. Additional models support extended transmission distances, non 'line-of sight' operation and multiple frequency options.
- Completely prepackaged solution in a corrosion resistant, NEMA 4X enclosure ready to be installed in virtually any location, requires just power and signal connection for operation. Most applications will not require an external antenna.
- Several radio options available. Standard units may use lower power or 1 Watt 900MHz ISM band radios that are fully FCC approved and require no license for ownership or operation in the USA. Other models offer licensed operation with VHF or UHF radios having 1, 2 or 5 Watt output power.
- ❖ Built in routines such as analog tank level, toggling pumps, dry contact tank level etc. for common applications often eliminates the need for a separate PLC
- ❖ Directly supported by DAQFactory; Labview, Visual Basic, Visual C, Intellution, Wonderware etc may all interface to RFScada devices via standard Modbus commands.

Summary of 4ADI-5DO / 8ADI-9DO Differences

This manual describes two similar but different models, the 8ADI-9DO and the 4ADI-5DO. Following are the main differences between units.

Number of analog inputs: The 4ADI-5DO version has 4 analog inputs, the 8ADI-9DO has 8.

Type of analog inputs: The 4ADI-5DO analog inputs may be configured in the field for 4-20mA, 0-5 Volts DC or 0-10 Volts DC. The 8ADI-9DO model inputs are 4-20mA only (although they may be factory configured for 0-5 Volts DC or 0-10 Volts DC)

Analog Outputs: The 4ADI-5DO board does not support any analog outputs; the 8ADI-9DO model may have 0, 2, 4 or 8 4-20mA analog outputs installed.

Number of digital inputs: The 4ADI-5DO version has 4 digital inputs available to the user, the 8ADI-9DO has 8.

Number of digital outputs: The 4ADI-5DO version has 5 digital outputs (relays) available to the user, the 8ADI-9DO has 9.

DC Low Power Mode: The 4ADI-5DO communication status relay may be disabled by moving a jumper on the board to save power; this relay is always enabled on the 8ADI-9DO version.

AC Power Supply Option: The 4ADI-5DO AC power supply is optional to reduce cost on solar powered systems, it is always installed on the 8ADI-9DO.

AC Power Supply Range: The 4ADI-5DO AC power supply operates from 85 VAC to 264 VAC, the 8ADI-9DO unit operates on 115 VAC +/- 10%.

AC Power Supply Power: The 4ADI-5DO AC power supply is capable of providing up to 1 Amp at 15 Volts DC for operation of a 1, 2 or 5 Watt external radio. The 8ADI-9DO require the RadPS (a 25 Watt power supply board) option for operation with an external radio.

AC Power Supply Certification: The 4ADI-5DO AC power supply is UL, CE and CISPR/FCC Class B approved; 8ADI-9DO standard power supply is not.

Radio Signal Strength: Reading the 4ADI-5DO unused analog input channel 6 returns the analog signal strength of the radio if the SS1 radio option is installed. Reading analog input channel 6 on the 8ADI-9DO returns the 4-20mA signal at analog input channel 6.

Temperature Measurement: Reading the 4ADI-5DO unused analog input channel 7 returns the temperature of the 4ADI-5DO board; reading analog input channel 7 on the 8ADI-9DO returns the 4-20mA signal at analog input channel 7.

Radio Options: The 4ADI-5DO model may have either the -SS or -SS1 (1 Watt spread spectrum) radio option installed directly on the main board. The 8ADI-9DO requires an interface board to use the -SS1 option.

Display Connector Option: The 4ADI-5DO has a connector for easy connection to an RFScada display; the connection is by a terminal block on the 8ADI-9DO.

RFScada Model 8ADI-9DO Specifications

Due to continual improvements all published specifications are subject to change. These refer to the SS version; VHF and UHF radio specifications differ.

AC Operating voltage (note 1) 115 VAC +/- 10% 48 - 62Hz DC Operating voltage (note 1) 10 to 28 Volts DC AC Power consumption <0.5 Amp DC Power consumption <0.1 Amp no active relays or 4-20mA; 0.7 Amp with all relays & 4-20mA active On board AC input fuse rating 2 Amp 115 VAC AC Input transient protection Yes, 10,000A 120 Joule 150V MOV on board DC Input transient protection Yes, electronic fuse and 1500W MOV on board Enclosure rating UL 508, CSA and NEMA 1,2,3,4,4X,12, 13 IEC 529, IP66 Enclosure type Fiberglass with stainless steel hardware Enclosure door closure types Lockable snap latch or screw close available **Dimensions** 11.75 H x 11.75 W x 6.75 D inches Weight 8 Pounds Storage temperature rating -40°C to +85 °C Operating temperature rating -30°C to +75 °C 15-95% non-condensing Humidity Minimum telemetry update rate 5 times per second (bi-directional) Transmission method Bi-directional, mode and modulation type depend on model 146-174MHz VHF band, 450-490 MHz UHF band, 902-928 MHz ISM band Operating frequency ranges RF data encryption method Proprietary 16 bit cyclic redundancy checking with 25 channel hopping Proprietary rolling code plus 16 bit cyclic redundancy check Signal data encryption method Internal antenna supplied Yes, 2.1 dB Gain omni-directional half wave dipole (ISM) Range with internal antenna Up to 5-7 miles line of sight. Up to 25 miles line of sight. Range with external antenna License required None (USA) FCC approved Yes Network status transmitted Yes Units in a network 1 to 32 Maximum number of inputs in a network 512, 256 digital and 256 analog Maximum number of outputs in a network 512, 256 digital and 256 analog Output signal source Any output may be driven by any input, user programmable Digital Input signal channels transmitted (per unit) 8 plus communication state Digital Input channel signal type Low voltage (5V) contacts or logic level Digital Input signal voltage required None Digital Input signal transient protection Yes, 600W TVS surge and RF filters Digital Input signal status indication Yes, on board LED's, one per channel. Digital Input signal cable length Maximum 250 feet recommended Digital Input signal de-bounce time Approximately 0.25 second Analog Input channels transmitted (per unit) Analog Input signal type 4-20 mA grounded or 0-10 VDC (factory configured) Analog Input transducer on board power supply On board ~18 VDC with 115VAC or ~1 Volt below DC supply Voltage. Transducer on board power supply protection Yes, current limited with electronic fuse Analog Input transducer power source May be external or use on board supply Analog Input transient protection Yes Analog Input signal cable length Max. 250 feet recommended Analog Input signal accuracy 0.5% (10 bit analog to digital conversion) Digital output (received) signal channels Digital output (received) status channels 1 for system status Digital output (received) relay contact ratings SPDT 10 Amp at 115 VAC, 5 Amp at 30 VDC Digital output (received) signal indication Yes, 8 on board LED's, one per channel, show relay states Digital output (received) system status indication Yes, on board LED shows system status Analog 4-20 mA outputs, standard unit Analog 4-20 mA outputs, with option AO2 2 Analog 4-20 mA outputs, with option AO4 4 Analog 4-20 mA outputs, with option AO8 Analog out type 4-20 mA non isolated Analog output power source On board. Modbus capability Built in, every unit is a Modbus RTU slave Modbus interface built in Yes, both RS-232 and 2 wire RS-485 on board, jumper selectable Inputs that may be monitored by Modbus Every analog input, digital input and unit DC voltage on the network Outputs that may be controlled by Modbus Every analog output and digital output

Notes:

Additional status LED's

Time to default outputs after system fail

The unit may be powered from either a 115 VAC source or an external DC source, or a combination of both to allow fully functional and continuous operation in the event of either external power source failing

User adjustable, default is 10 seconds

3, one each for data transmission, reception and Modbus activity

RFScada Model 4ADI-4DO Specifications

Due to continual improvements all published specifications are subject to change. SS option shown, SS1, V1, V2, V5, U1, U2, U5 radio specifications differ.

AC Operating voltage (note 1)
AC Power supply certification (note 1)
DC Input Operating voltage (note 2)
DC Output Power (note 3)

AC Power consumption

DC Power consumption (at 12VDC) On board AC input fuse rating AC Input transient protection DC Input transient protection

Enclosure rating Enclosure type

Enclosure door closure types

Dimensions Weight

Storage temperature rating Operating temperature rating

Humidity

Minimum telemetry update rate Transmission method

Operating frequency RF data encryption method Signal data encryption method Internal antenna supplied Range with internal antenna Range with external antenna License required (USA)

FCC approved

Network status transmitted

Units in a network

Maximum number of inputs in a network Maximum number of outputs in a network

Output signal source

Digital Input signal channels transmitted (per unit)

Digital Input channel signal type
Digital Input signal voltage required
Digital Input signal transient protection
Digital Input signal status indication
Digital Input signal cable length
Digital Input signal de-bounce time

Analog Input channels transmitted (per unit)

Analog Input signal type

Analog Input transducer on board power supply Transducer on board power supply protection Analog Input transducer power source Analog Input transient protection Analog Input signal cable length Analog Input signal accuracy

Digital output (received) signal channels
Digital output (received) status channels
Digital output (received) relay contact ratings
Digital output (received) signal indication
Digital output (received) system status indication

Analog 4-20 mA outputs capability

Modbus capability

Modbus interface built in Inputs that may be monitored by Modbus

Outputs that may be controlled by Modbus Time to default outputs after system fail

Additional status LED's

85 - 140 VAC 48 - 62 Hz (85 - 264 VAC 48 - 62Hz if protective MOV changed)

UL, CE, CISPR/FCC Class B

10 to 28 Volts DC 15 Volts DC 1 Amp

<0.5 Amp

0.07 Amp no active relays or 4-20mA; 0.28 Amp with all relays & 4-20mA active

2 Amp 115 VAC

Yes, 10,000A 120 Joule 150 V MOV on board Yes, electronic fuse and 1500W MOV on board

UL 508, CSA and NEMA 1,2,3,4,4X,12, 13 IEC 529, IP66

Fiberglass with stainless steel hardware Lockable snap latch or screw close available

11.75 H x 11.75 W x 6.75 D inches

8 Pounds -40°C to +85 °C

-30°C to +75 °C (0 to 40 °C for AC powered version)

15-95% non-condensing

5 times per second standard (bi-directional)

Bi-directional, mode and modulation type depend on model

148-174MHz VHF band, 450-490 MHz UHF band, 902-928 MHz ISM band Proprietary 16 bit cyclic redundancy checking with 25 channel hopping

Proprietary rolling code plus 16 bit cyclic redundancy check Yes, 2.1 dB Gain omni-directional half wave dipole (ISM) Up to 14 miles line of sight depending on radio option.

Up to 75 miles depending on radio option.

Not for SS, SS1 versions, yes for V1, V2, V5, U1, U2 and U5 versions

Yes Yes 1 to 32

504, 252 digital and 252 analog 500, 252 digital and 248 analog

Any output may be driven by any input, user programmable

4 plus communication state

Low voltage (5V) contacts or logic level

None

Yes, 600W TVS surge and RF filters Yes, on board LED's, one per channel. Maximum 250 feet recommended

Approximately 0.25 second

4 plus temperature, DC Voltage and radio signal strength (SS1 version) 4-20 mA grounded, 0-5 Volt DC, 0-10 Volt DC jumper selectable. On board 15 VDC with AC power or ~1 Volt below DC supply Voltage.

Yes, current limited with electronic fuse May be external or use on board supply Yes, 600W TVS surge and RF filters Max. 250 feet recommended

0.5% (10 bit analog to digital conversion)

4

1 for system status

SPDT 10 Amp at 115 VAC, 5 Amp at 30 VDC

Yes, 4 on board LED's, one per channel, show relay states

Yes, on board LED shows system status

None

Built in, every unit is a Modbus RTU slave

Yes, both RS-232 and 2 wire RS-485 on board, jumper selectable Every analog input, digital input, temperature and DC voltage

Every analog output and digital output User adjustable, default is 10 seconds

5, two each for data transmission/ reception plus one for Modbus / system activity

Notes:

- 1. The AC power supply is a factory installed option.
- 2. The unit may be powered from either AC source or DC source, or a combination of both to allow fully functional and continuous operation in the event of either external power source failing.
- 3. This DC output is available with AC power option for external 4-20mA transducers or an external radio.

Device Unpacking, Verification and Permanent Installation.

Unpacking:

First carefully unpack the units and verify all the contents are complete, intact and match the items ordered. If there is any discrepancy then please contact Data Delivery Devices LLC for assistance.

Quantity Standard Contents (for one RFScada unit)		Standard Contents (for one RFScada unit)		
4ADI-5DO	8ADI-9DO	Description		
1	1	RFScada device (may be either screw close or lockable latch door closing type)		
4	4	Stainless steel mounting lugs.		
4	4	Stainless steel lug screws.		
1	1	User Manual.		
1	1	Test AC power cord with 3 conductor Phoenix connector		
1	1	2-conductor Phoenix connector for external DC power		
1	1	2-conductor Mini Phoenix connector for 4-20 mA transducer power source		
2	4	8-conductor Mini Phoenix connector for analog and digital input signals		
1	1	3-conductor Mini Phoenix connector for system status output relay		
2	4	6-conductor Mini Phoenix connectors for 8 output relays.		
1	1	0.125"-0.250" Cable entry flange.		
1	1	0.250"-0.375" Cable entry flange.		
1	1	RFScada Configuration Software and Manual on CD-ROM		
4	6	TyWraps		
4	6	TyWrap Pads		
-	1	RS-485 TVSS Surge Arrestor		
2	1	RS-485 / Power save configuration jumper		
2	2	20mm 2 Amp 250 V fuses (spare).		

Device Verification:

This procedure will allow the operator to verify the units are functioning correctly and will support the required range before permanently installing the units. It does not require connection to any input or output signals, as visual indicators on the RFScada units will confirm correct operation. This is an easy and quick method to do in the field that does not need any special tools.

Open a unit, verify it has not been damaged and there are no loose components in the housing.



DANGER



Possibly lethal line voltages will be present on the unit's circuit board when connected to AC line power. Before attempting to gain access, test or modify connections refer to a qualified electrician for assistance, instructions on safe operation and to ensure that connections meet all applicable safety procedures, standards and codes.

To use AC power the test lead must be connected first to the 3-pin connector J1 on the unit, then plugged into an AC power source.

The operation of the unit and the status indicators will depend on whether another matched RFScada device is running and within range. If the device is not communicating with another unit then either the green 'Transmit' LED will quickly flash (approximately twice a second), indicating that this is the system 'master' trying to contact other units but no other LED's will flash. Alternatively the red 'receive' LED will slowly flash, about once every 2 seconds, indicating that this is a 'slave' unit waiting to receive data from the system 'master'. The green LED on each unit illuminates each time the

device transmits data, and the red LED illuminates each time the unit receives data. If the 'Transmit' LED and 'Receive' LED flash in rapid succession (normal operation) then this device is successfully communicating with another device. For this to occur the main board, including the transmitters and receivers on each unit must all be operating correctly. Furthermore, if every unit that the system is configured for (an RFScada 'system' or 'network' consists of 1 to 32 RFScada units) is communicating correctly the 'system status' LED and relay by J11 will be active on every unit.

Once units are communicating connect a short piece of wire between terminals 1 and 2 of a Mini Phoenix eight pin plug P12. Plug this eight conductor plug into the corresponding connector (J12) on one of the devices and the 'local status' green LED by the connector should illuminate, this provides local indication showing the state of the digital / switch input. Almost immediately a relay click should be heard from the other unit, and the corresponding 'output' indicating red LED will become illuminated on the other device by the relay just activated. This verifies that the input status on one device activates an 'output' relay on the remote device. Note that the RFScada devices may be configured to drive any relay from any input source on any unit, so depending on the configuration setting programmed at the factory other relays may activate. (The default configuration is to route inputs 1-8 to relays 1-8 on opposite units). This routing may be changed by the user if required, see further on for details. The relay test procedure may be repeated for all eight input channels on both units if required.

Once the basic device functionality has been completed the devices may be moved to the final location for range verification. With the devices operating temporarily locate the first unit at its desired position and move the second unit towards its final location. By watching the 'system status' LED on either unit, or the transmit and receive LED's the range may be verified. Remember that the 'system status' LED will only illuminate if all units in a system are communicating correctly with a continuous, full, complete and verified data exchange, so signal transmission and reception may be monitored from any unit. The state of the inputs and outputs has no bearing on the range, and the state of the inputs does not matter to test the range. Providing the DC or line Voltage are within specifications the range is the same whether the units operate from AC or DC power. If the required range cannot be achieved see the section on troubleshooting to resolve the problem.

After the device and range verification have been completed the devices may be permanently installed.

Permanent Device Installation:

Establish a route and entry point for both the power and signal cables to enter the cabinet. Generally the best entry point is on the bottom side of the cabinet to minimize the possibility of cable damage.

Mount the cabinet using the four stainless steel screws and lugs provided in the kit, use type 222 Loctite applied to the screw threads if the cabinet is to be mounted in a location subject to vibration. Since the cable entry points are usually not known until installation, the cabinets are supplied without any holes and the customer may drill the cabinet then install the cable clamps in a suitable position. Use caution when drilling the cabinet and always ensure that any power is removed from the device beforehand, otherwise damage to the device and serious injury may occur.

Be especially careful by the both the board via a precision connector and to the panel or PCB via a non metallic stand. Do not attempt to lift the panel by the antenna since damage to the main board and antenna will result. The antenna connector is very fragile and easily damaged.

Before drilling the cabinet it is usually best to remove the main internal panel that holds the circuit board and internal antenna to prevent damage to the device. To do this carefully remove the 4 stainless steel screws that mount the main panel to the cabinet. Use caution removing these since the screw threads have been treated with low strength thread locker to prevent loosening due to vibration.

Once the panel has been removed from the cabinet, drill holes large enough (commonly available 'step' drills are very useful for these size holes) for the cable clamps or conduit fittings and install the clamps tightly. Remove any dust or particles remaining from drilling, then replace the panel in the cabinet and complete wiring of the inputs, outputs and power to the device. Secure power and signal cables to the inside of the case using Ty-Wraps included with the unit. Close the front door and secure with a suitable padlock (latch close version) or by tightening the door closing screws (screw close version).



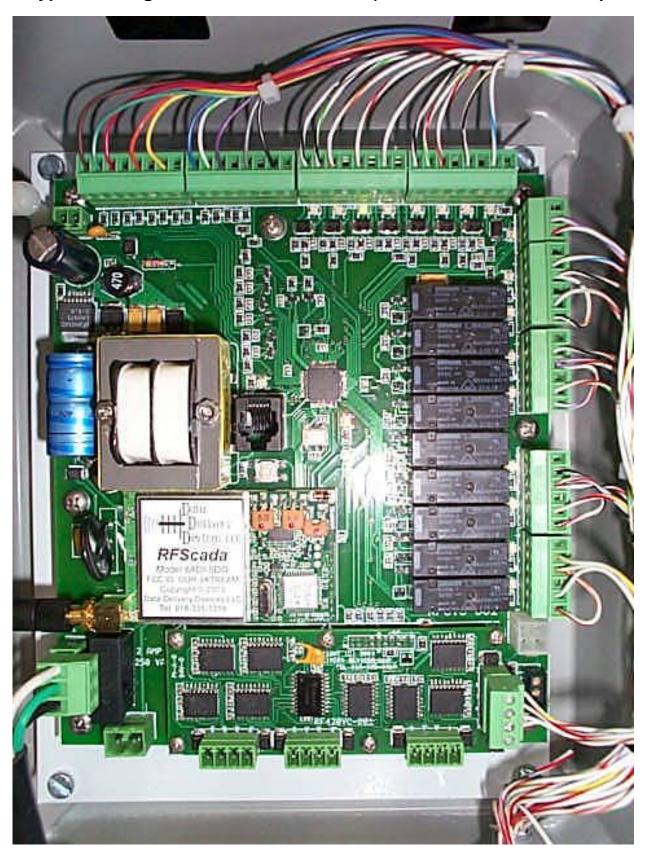
DANGER



Possibly lethal line voltages will be present on the unit's circuit board when connected to AC line power. Before attempting to gain access, test or modify connections refer to a Qualified Person for assistance, instructions on safe operation and to ensure that connections meet all applicable safety procedures, standards and codes. The front door should always be securely closed either by using a suitable padlock (latch close version) or by tightening the door closing screws (screw close version) to prevent access by unauthorized personnel.

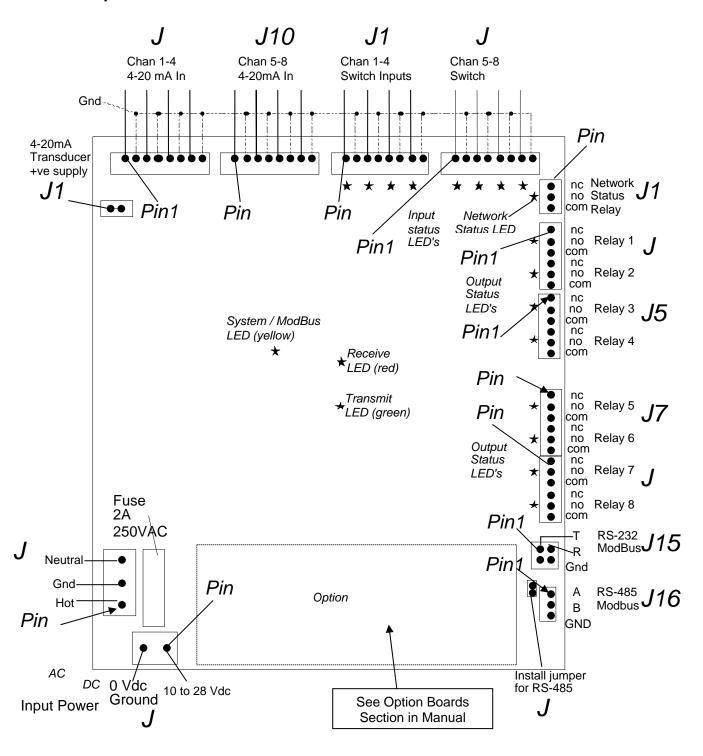
Apply power to the unit and verify correct operation.

Typical Wiring Installation – 8ADI-9DO (shown with ISM & AO8 Options)



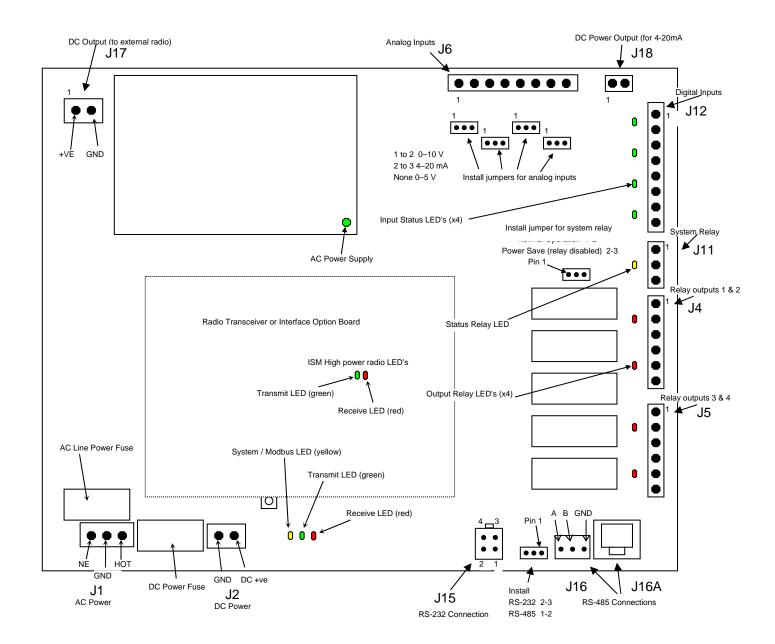
Component Identification, Signal and Wiring Reference.

8ADI-9DO Component / Connection Identification



4ADI-5DO Component / Connection Identification





The following chart lists the connections and basic functions of all pins. Refer to the detailed notes for an explanation of each function. Items marked '*' are on the 8ADI-9DO only and do not apply to the 4ADI-5DO. Note that the connector nomenclature is the same for both boards, for example J1 is the AC power connection on both the 4ADI-5DO and the 8ADI-9DO model.

Ref	Pin	Function		
J1	1	117 VAC Line Hot AC power in		
J1	2	Ground In		
J1	3	117 VAC Line Neutral AC power in		
J18	1	4-20 mA transducer positive power supply output		
J18	2	4-20 mA transducer positive power supply output		
J6	1	Analog Channel One positive input		
J6	2	Analog Channel One return (connected to ground)		
J6	3	Analog Channel Two positive input		
J6	4	Analog Channel Two return (connected to ground)		
J6	5	Analog Channel Three positive input		
J6	6	Analog Channel Three return (connected to ground)		
J6	7	Analog Channel Four positive input		
J6	8	Analog Channel Four return (connected to ground)		
J10*	1	Analog Channel Five positive input		
J10*	2	Analog Channel Five return (connected to ground)		
J10*	3	Analog Channel Six positive input		
J10*	4	Analog Channel Six return (connected to ground)		
J10*	5	Analog Channel Seven positive input		
J10*	6	Analog Channel Seven return (connected to ground)		
J10*	7	Analog Channel Eight positive input		
J10*	8	Analog Channel Eight return (connected to ground)		
J12	1	Local contact input One (5 Volt DC via 1 K Ohm pull up resistor)		
J12	2	Local contact input One (connected to ground)		
J12	3	Local contact input Two (5 Volt DC via 1 K Ohm pull up resistor)		
J12	4	Local contact input Two (connected to ground)		
J12	5	Local contact input Three (5 Volt DC via 1 K Ohm pull up resistor)		
J12	6	Local contact input Three(connected to ground)		
J12	7	Local contact input Four (5 Volt DC via 1 K Ohm pull up resistor)		
J12	8	Local contact input Four (connected to ground)		
J3*	1	Local contact input Five (5 Volt DC via 1 K Ohm pull up resistor)		
J3*	2	Local contact input Five (connected to ground)		
J3*	3	Local contact input Six (5 Volt DC via 1 K Ohm pull up resistor)		
J3*	4	Local contact input Six (connected to ground)		
J3*	5	Local contact input Seven (5 Volt DC via 1 K Ohm pull up resistor)		
J3*	6	Local contact input Seven (connected to ground)		
J3*	7	Local contact input Eight (5 Volt DC via 1 K Ohm pull up resistor)		
J3*	8	Local contact input Eight (connected to ground)		
J11	1	Network status relay contact normally closed		
J11	2	Network status relay contact normally open		
J11	3	Network status relay contact common		
J4	1	Relay one contact normally closed		
J4	2	Relay one contact normally open		
J4	3	Relay one contact common		
J4	4	Relay two contact normally closed		

J4	5	Relay two contact normally open
J4	6	Relay two contact common
J5	1	Relay three contact normally closed
J5	2	Relay three contact normally open
J5	3	Relay three contact common
J5	4	Relay four contact normally closed
J5	5	Relay four contact normally open
J5	6	Relay four contact common
J7*	1	Relay five contact normally closed
J7*	2	Relay five contact normally open
J7*	3	Relay five contact common
J7*	4	Relay six contact normally closed
J7*	5	Relay six contact normally open
J7*	6	Relay six contact common
J8*	1	Relay seven contact normally closed
J8*	2	Relay seven contact normally open
J8*	3	Relay seven contact common
J8*	4	Relay eight contact normally closed
J8*	5	Relay eight contact normally open
J8*	6	Relay eight contact common
J15	1	RS-232 Modbus Transmit Data
J15	2	RS-232 Modbus Receive Data
J15	3	RS-232 Modbus Ground
J16	1	RS-485 Modbus 'A' Transmit / Receive Data
J16	2	RS-485 Modbus 'B' Transmit / Receive Data
J16	3	RS-485 Modbus Ground
J16	4	RS-485 Modbus Ground
J16A	1-8	RS-485 Modbus connection & power to RFScada display unit
J2	1	External DC Voltage input positive 10 to 28 Volts DC
J2	2	External DC Voltage input negative (connected to ground)
J17	1	Fused DC Supply Output positive (for external radio, (4ADI-5DO only)
J17	2	DC Supply Output negative (connected to ground, for external radio, 4ADI-5DO only)

All signals are identified by the preceding diagram and chart. Note that not all the connections need to be used; these will vary depending on the application.

J1, AC Line Input

This is 115 VAC line power and ground connection to the unit. Note, depending upon local codes grounding may also need to be provided from the steel plate which supports the main board.



The non-metallic enclosure does not provide grounding from any conduit connections. Always use a ground wire from the external power source and ensure that connections meet all applicable safety procedures, standards and codes.

If the RFScada unit is operating from an external DC supply this connecter may not be used. Note that when the connector is plugged in it prevents access to the units AC fuse; power must be removed to change the fuse. The RFScada units have extensive AC and DC surge and lightning protection, including 150 VAC MOV protection across the AC input after the main fuse. 150 Volt devices are used instead of the more common 130 Volt devices to prevent nuisance trips that may be caused by unstable power surges, weak power systems, operation from generators etc. The RFScada units may operate either from 115 AC power or low Voltage DC, both may be safely connected at the same time.

The 4ADI-5DO model has an AC power supply capable of operating from 85 to 264 VAC, however the 150V AC MOV is normally installed across the AC line input. If operation at higher than 140 VAC is required please contact the factory for information on ordering a unit with a higher voltage rating or for information on installing a higher rated MOV in the field.

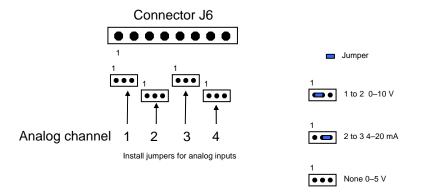
J18, 4-20mA Transducer Power Supply Output

This connector provides a DC power supply for external 4-20mA transducers that require power. The DC voltage is approximately 15 Volts DC when the RFScada device is operating from AC power, and approximately 1 Volt less than the DC Voltage if operating from DC power. This supply is protected on the RFScada board with an electronic fuse, and if too much current is drawn the load will have to be removed then restored before power is returned.

J6, J10 Analog Inputs

There are the eight analog inputs to 8ADI-9DO and four on the 4ADI-5DO. The 8ADI-9DO inputs are normally configured for 4-20 mA, however they may be factory configured for 0 to 10 Volts DC. The 4ADI-5DO inputs may be individually configured, in the field, for 0–5 VDC, 0-10VDC or 4-20mA by moving shorting jumper blocks.

Configuring Analog Inputs of 4ADI-5DO

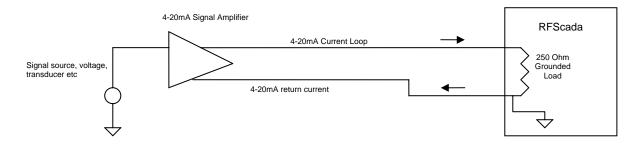


When configured for 4-20 mA each of the inputs presents a load of 250 Ohms to ground for the external circuit, so each input may also be used for a 0 to 5 Volt DC input providing the external circuit is capable of driving the load. On the 8ADI-9DO each analog input is protected against external overloads to approximately 40mA, or 10 Volts DC, and on the 4ADI-5DO each analog input is protected against overloads to approximately 14 Volts DC by TVSS devices on the board that will clamp signals above that level. Permanent damage to the external or input circuitry may occur above these levels. If possible a current limited power supply, or even a resistor in series with each current loop, may be used to limit current in case the external 4-20mA transducer is accidentally shorted or fails. The full scale reading will occur at 20mA input current, so no indication will occur if the input current limit is exceeded. The RFScada units have a built in power supply specifically for external 4-20 mA transducers, or external signal sources may supply the 4-20mA power required. Note that all references to 4-20mA input actually allow accurate signal measurements from 0 to 20mA, so broken 4-20mA 'loops' may reliably detected. See the following examples for some connection possibilities.

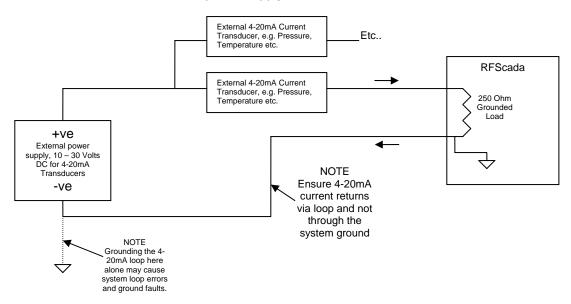
If the 4ADI-5DO is configured for 0–5 Volt DC input then a high input impedance of >100KOhms is presented. Although 15Volt TVSS devices on board will clamp any stray input voltages to a safe level, incorrect stray input values may be reported if the inputs are not connected to a signal source. This may be prevented by configuring unused inputs as 4-20ma or 0-10VDC.

When the 4ADI-5DO is configured for 0-10VDC analog input it presents a load of 2KOhms to the applied signal.

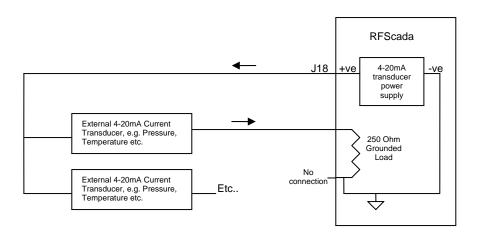
External signal amplifier, PLC or PC with analog 4-20mA output



External DC power supply and 4-20mA transducers



External transducers using RFScada's built in 4-20mA transducer power source

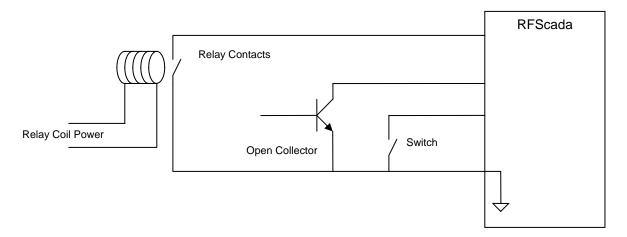


If possible each input should have its own current return (the odd numbered pins on these connectors) to maintain highest accuracy, however they may share ground connections in some cases to save wiring. Do not use the system ground as a return for the current loops when using an external supply, as it may cause errors and external 'ground fault' protectors may trip. Since each input is grounded the RFScada unit must be the only 'grounded' part of the current loop if several devices are in series in a 4-20mA loop. The resolution of each analog input is 10 Bits, or 0.09775%, representing 0.01955mA per bit. The overall accuracy is slightly less than this, as it also depends on parameters such as temperature variations, the voltage reference accuracy etc. There are several ways to supply 4-20mA signals and power to the RFScada units, the previous diagrams shows some possibilities.

J12, J3 Local Contact Inputs

These are transient protected, dry-contact switch or logic level inputs to the RFScada device. Each of the inputs is pulled up to 5 Volts DC via a 1K Ohm resistor, so the inputs may be activated either by a shorting switch contact to ground or they may be directly driven from an 'open collector'

Examples of Digital Signal Input Methods



logic level.

Each input connection has a corresponding ground connection on connectors J12 and J3, but it is permissible for these switch inputs to share a common ground connection to save on wiring. Note that each of these inputs is protected from Voltage surges and impulses by individual TVSS surge protectors, which short-out negative Voltages and clip any Voltage spikes above approx 6 Volts DC, preventing damage to the RFScada unit. **Under no circumstances should any external voltage be applied to these connectors, as damage may occur.** Since these inputs are protected from Voltage spikes and surges the input signals may be run substantial distances without risk of damage. When each input is 'active', i.e. shorted to ground, a corresponding green LED will illuminate next to the active input. If a TVSS input protection device had been damaged due to excessive input current the LED may remain on and the input appear to be active all the time, even with no input switch or signal connected.

J11 Network Status Relay Contacts

J11 is connected to the contacts of a single-pole double-throw relay, which respond to the state of the system 'network' state. This relay and LED will be continually energized (LED on), when this unit and all other configured units in this network are successfully operating and communicating amongst one another. If this relay and LED is slowly toggling on and off it indicates that this unit and the master unit are successfully communicating, but at least one unit in the network is not responding. In this case normally all outputs, both analog and digital, will revert to an inactive (i.e. off) state. (See the section on 'Comm Fail Override' options for alternative methods of operation). If this relay and LED are continually off it indicates that this unit and the master unit are not communicating, and again all outputs, both analog and digital, will revert to an inactive (i.e. off) state.

This LED and relay are very useful, as they indicate status of the complete system from every unit, if the LED and relay are active the complete network and all units are operating correctly. The relay contact is rated for 8 Amps at 115 VAC, or 5 Amps at 30 V DC. If loads greater than this are to be controlled a suitable larger capacity relay could be driven from these.

For some solar powered applications where power consumption is important this relay may be disabled, so saving power (approx. 30mA on 12 VDC systems). On the 4ADI-5DO unit the relay may

be disabled by moving a jumper on the board. All the software settings are unaffected by this jumper; it merely physically disables power to the relay. Once the system has been verified fully operational the jumper may be placed in the power save position; of course it may be placed back in the normal position to verify correct operation at any time.

J4, J5, J7 & J8 Output Relay Contacts

These connect to the contacts of single-pole double-throw relays, with each relay driven from its 'configured' input signal source. Each relay has a corresponding red status LED by the connector, for visual indication of the output state. Note that the relays will normally only become active when the system network status is good; (see the section on 'Comm Fail Override' options for alternative methods of operation). Each relay contact is rated for 8 Amps at 115 VAC, or 5 Amps at 30 V DC. If loads greater than this are to be controlled a suitable larger capacity relay could be driven from these.

J15, Modbus RS-232

This connector brings out the Modbus, or configuration communications signals from the RFScada unit at RS-232 levels. Note that the RFScada board has both RS-232 and RS-485 interfaces built in, however only one may be active at a time. To use the RS-232 interface remove the two pin shorting block (if installed) from J9 on the 8ADI-9DO. On the 4ADI-5DO install the jumper block between pins 2 and 3 on the jumper pins between connector J15 and J16. Refer to the 'Modbus Configuration, Control and Monitoring' section for further details on PC programming and connection.

J16, Modbus RS-485

This connector brings out the Modbus, or configuration communications signals from the RFScada unit at RS-485 levels. Note that the RFScada boards have both RS-232 and RS-485 interfaces built in, however only one may be active at a time. To use the RS-485 interface install the two pin shorting block (if not already installed) between the two pins on J9. On the 4ADI-5DO move the jumper between pins 1 and 2 on the three jumper pins located between connectors J15 and J16. Refer to the 'Modbus Configuration, Control and Monitoring' section for further details on PC programming and connection.

J2, External 10 to 28 Volt DC Input

This is the low voltage input power connector, and if used may be connected to a 10 to 28 Volts DC external power source. Note that pin 2 is connected to ground on the circuit board and is common to all the other pins that connect to ground. If an external ground is not connected via the 115 VAC power connector (J1), then an external ground should be connected to this pin. Note, depending upon local codes grounding may also need to be provided from the steel plate which supports the main board.



The non-metallic enclosure does not provide grounding from any conduit connections. Always use a ground wire from the external power source and ensure that connections meet all applicable safety procedures, standards and codes

The 8ADI-9DO unit is diode protected from reverse polarity, has an electronic fuse and is also protected by a TVSS surge protector (33 Volt rating). Care should be taken to prevent exceeding the DC Voltage rating. If the DC Voltage exceeds the specified rating the unit may shutdown due to the

electronic fuse tripping. If this occurs remove DC power, wait a few seconds then restore DC power; normal operation should resume.

The 4ADI-5DO unit is diode protected from reverse polarity, has an electronic fuse protecting the on board components, a mechanical (2A 250VDC) fuse protecting the 'pass thru' external radio connection (J17) and is also protected by a TVSS surge protectors (33 Volt rating) so care should be taken to prevent exceeding the DC Voltage rating. If the DC Voltage exceeds the rating the unit may shutdown due to the electronic fuse tripping. If this occurs DC power will then need to be removed and then restored after a few seconds to resume normal operation. The RFScada units may operate either from 115 Volts AC power or low Voltage DC, both may be connected at the same time.

Transmit / Receive LED's

These two LED's (red receive, green transmit) illuminate each time the unit completes a data transmission or verified data reception. Normally the two LED's will be flashing in sequence as the unit communicates with other units. If the unit receives data not intended for it the red LED may flash but not the green; so in systems with more than one slave the receive LED may flash many times before a transmission occurs. If the receive LED flashes quickly but the transmit LED never flashes it is possible the master is configured not to communicate with this particular slave unit. If the receive LED flashes slowly (approximately once per second) it indicates that this slave unit is not detecting any transmitted data. If the transmit LED flashes but not the receive LED it indicates that this unit is the network master but no slaves are responding to the transmitted data. These two LED's give a quick indication of communications, and are very useful in the case of marginal data communications, configuration setup or antenna adjustments. Remember that the yellow 'network state' LED and relay will also give indication of the network status at all times.

ISM High Power Radio Transmit / Receive LED's

These two LED's (red receive, green transmit) illuminate each time data is transmitted or received from the ISM spread spectrum high power radio transceiver. Depending on the mode it is programmed to operate in the LED's may flash multiple times for each transmission and reception. These LED's are not used with any other radio option.

System / Modbus LED

This yellow system / Modbus LED indicates system activity, such as during a power up, each Modbus or configuration data reception. It will also flash slowly for a few seconds when configuration settings are being stored in the units non volatile memory.

Antenna Connector

If board mounted radio options are installed this connection will be used for either the internal or external antenna. Note that this precision connector is very fragile; care should be taken when removing or installing antenna connectors. Do not use the internal antenna to support the board assembly if it has to be removed. See the section on external antennas for more details.

F1, AC Power Fuse

A user replaceable fuse and a transient arresting MOV protect the board.



DANGER



Possibly lethal line voltages will be present on the unit's circuit board when connected to AC line power. Before attempting to gain access, test or modify connections refer to a Qualified Person for assistance, instructions on safe operation and to ensure that connections meet all applicable safety procedures, standards and codes.

The fuse will blow if there is a malfunction in the circuit, or a voltage greater than the board rating is applied to the AC line input. The fuse is located underneath a safety cover. To test and replace the fuse proceed as follows:

First remove the AC and DC (if used) power to the unit. Then open the unit and unplug the AC power connector J1 to allow access to the fuse. Remove the fuse safety cover which also holds the fuse. Using an Ohm Meter measure the resistance of the fuse, if the resistance is high or infinite the fuse has failed and needs to be replaced. If it has failed discard and replace with a spare 2 Amp 250VAC fuse that is supplied with the unit. Do not use a fuse with any other rating. Replace the fuse safety cover. To check AC operation any external DC supply, if connected, must also be removed. If the unit does not power up correctly please contact Data Delivery Devices LLC for assistance. Once correct operation has been verified the DC supply, if used, may be re-connected.

System Configuration.

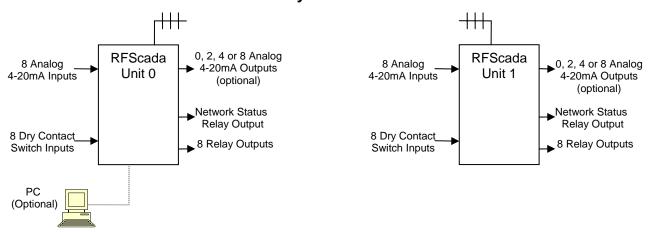
When the RFScada units are shipped they will already be configured for the final application, and no further programming, configuration or adjustments are required. Each unit stores its own settings inside non volatile memory where they will remain until the unit is reconfigured. Connection to power is not required to maintain these settings, there are no batteries or similar volatile devices required for storage.

It may, however be necessary to change settings in the field if additional units are added to the system or changes in the configured settings are desired. It may also be desirable to monitor and possibly control conditions at various units using a computer. The RFScada units have this capability built in, and by using a standard PC with suitable software virtually every input, output and configuration setting may be monitored or changed by the user, even remotely over a phone line. It is also possible to permanently store new configuration settings in each unit.

PC software is available from Data Delivery Devices LLC that allows units to be reconfigured. The software also has basic monitoring and control capability, to allow the user to monitor or make simple control adjustments in the field. Some basic configurations follow, then details for using the configuration software.

There are literally millions of ways that the RFScada units may be configured, routing signals from any input on any unit to any output on any unit in a system. The following diagrams contain examples to explain some of the possible configurations.

Basic system with two units.

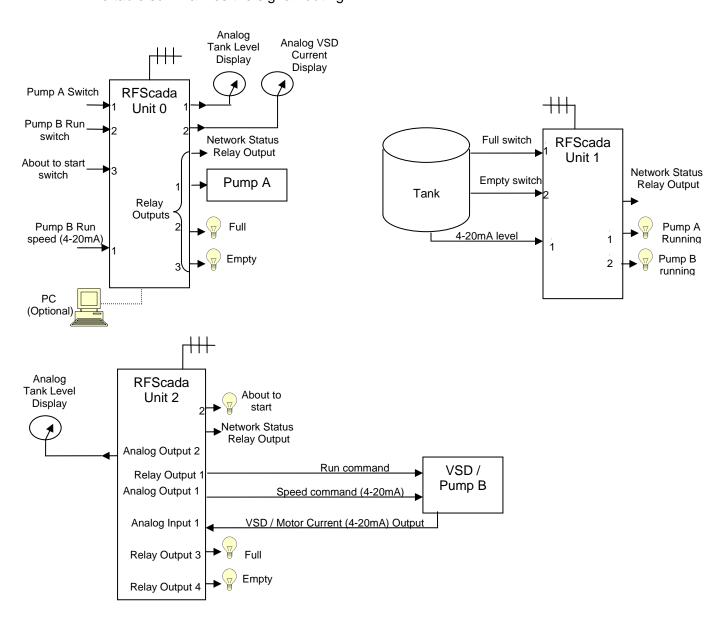


Here the eight digital switch inputs from unit 0 are mimicked by the eight output relays on unit 1. The eight digital switch inputs from unit 1 are mimicked by the eight output relays on unit 0. The eight analog inputs from unit 0 are transmitted to unit 1. Standard units do not have any analog outputs, but 2, 4 or 8 channel output options are available. If any of these options are installed in unit 1 then each analog output on unit 1 will mimic the corresponding analog inputs on unit 0. Similarly, unit 1's analog inputs are transmitted to unit 0, which will output them if the analog output options are installed. The network status output relay on each unit will indicate verified communications between units. By changing the system configuration any input may drive any output, so for example switch input 3 on unit 0 may be configured to control relays 4 & 8 on unit 0, plus relays 1, 3 & 4 on unit 1. Similarly analog input 6 on unit 1 may be configured to drive analog output 1 & 2 on unit 0 plus analog outputs 5, 6, 7 & 8 on unit 1. Although not required, a PC may simultaneously be connected (either locally or via a modem) to monitor every analog and digital input on the network; the PC may also be used to override or force any analog or digital input, allowing complete monitoring and control capability for the whole wireless system.

Simple system with three units

In this example a remote tank is filled from two pumps in separate locations. The tank has a full and empty pressure switch, plus a 4-20mA liquid level transducer. One pump, marked A, is controlled by a relay on unit 0. The second pump, marked B, is driven via a variable speed drive, which in turn is stopped and started plus the speed is controlled via the RFScada units. Here is how the signals are routed. The full and empty switches on unit 1 are sent to the full and empty status lamps on units 0 and 2. The tank level measured at the analog input of unit 1 is sent to the analog output 1 on unit 0 for local level display at unit 0, and also to analog output 2 on unit 2, for tank level indication at the VSD pump station. A switch input on unit 0 controls the relay output for pump A on unit 0, plus the warning light A at the tank. Switch input 2 on unit 0 drives the VSD start contact, driven via an output relay on unit 2 plus a warning light B at the tank. The VSD speed command is sent to an analog output on unit 2 from an analog input on unit 0. The pump B motor current is sent from an analog input on unit 2 to be displayed on an analog meter, output at unit 0.

The table summarizes the signal routing.



Signal Output	Signal Source		
Unit 0 Relay 1	Unit 0 Digital Input 1		
Unit 0 Relay 2	Unit 1 Digital Input 1		
Unit 0 Relay 3	Unit 1 Digital Input 2		
Unit 1 Relay 1	Unit 0 Digital Input 1		
Unit 1 Relay 2	Unit 0 Digital Input 2		
Unit 2 Relay 1	Unit 0 Digital Input 2		
Unit 2 Relay 2	Unit 0 Digital Input 3		
Unit 2 Relay 3	Unit 1 Digital Input 1		
Unit 2 Relay 4	Unit 1 Digital Input 2		
Unit 0 Analog 1	Unit 1 Analog Input 1		
Unit 0 Analog 2	Unit 2 Analog Input 1		
Unit 2 Analog 1	Unit 0 Analog Input 1		
Unit 2 Analog 2	Unit 1 Analog Input 1		

Even with simple systems such as this and just a few signals it can quickly become complicated. With the capability for 16 inputs and 16 outputs on every unit, and 32 units in a system it can become very complex. Fortunately the RFScada units may easily be configured using software supplied by Data Delivery Devices LLC. Configuring the units is straightforward, quick and often requires just configuring a single unit. It may even be performed via a phone line if suitable modems are available.

First of all a basic understanding of how the complete system operates will make it easier to understand the configuration process. One unit in a system is designated the 'master' unit, and is identified by its ID of zero. There must be one, and only one master in a system. This master unit contains all of the configuration settings for the complete system, in an essentially similar (but much larger) form to the table above. It polls each configured 'slave' unit in turn, collects analog and digital data from all units in a system, and at the same time it sends the correct data to each unit that requires it, routing data depending upon the masters system configuration table.

Each slave device in a system must also have a unique id, which can be 1 to 31. The master will only communicate with slaves it is configured for, so time is not spent polling unused units. All units, the master and all slaves, are physically identical (apart from optional plug in boards) and only differ in how they are configured, meaning any unit damaged in the field may be replaced with another after a simple configuration change. The only reason to configure slave units is to assign id's (or to change a few specialized settings such as timeouts or Modbus settings); since all signal routing is performed by the master unit. The configuration software allows the factory and user to route these signals as desired. The configuration may then be permanently stored in the RFScada master units memory.

Using the Configuration Program.

We will use the above example of a tank and two pumps to step through complete configuration of three RFScada units, routing all the required analog and digital inputs and outputs. To use the configuration program first a suitable cable is required, to connect between the PC and the RFScada device. Usually a standard PC RS-232 connection is used. (details about the RS-485 interface are described further on in the Modbus section). It is assumed that the RS-232 interface will be used here, although the configuration program may use either interface.

Standard PC's have an RS-232 serial port (typically a 9 pin male connector, occasionally a male 25 pin on the rear of the PC) which connects via a suitable cable to J15 on the RFScada board. A suitable cable is available from Data Delivery Devices LLC for connection to a PC's RS-232 port, or use the following table for connections if constructing you own cable.

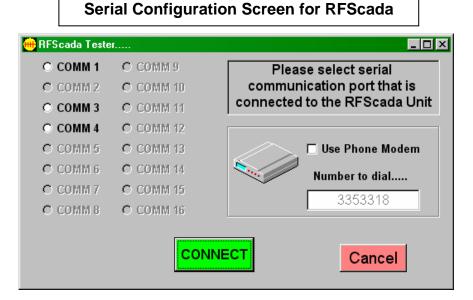
PC RS-232 to RFScada Interface Connections					
Signal 9 Pin PC Serial Port 25 Pin PC Serial Port RFScada					
Received Data to PC	Pin 2	Pin 3	J15 Pin 1		

Transmit Data from PC	Pin 3	Pin 2	J15 Pin 2
Ground	Pin 5	Pin 7	J15 Pin 3
Shield Ground	Shield	Shield	J15 Pin 4

Ensure that the a two pin shorting jumper, shorting two pins on J9, is **removed** for RS-232 operation on the 8ADI-9DO. On the 4ADI-5DO install the jumper block between pins 2 and 3 on the jumper pins located between connector J15 and J16. Connect the PC and RFScada unit to each other using an appropriate cable, and apply power to the RFScada and PC; the order in which they are powered up does not matter.

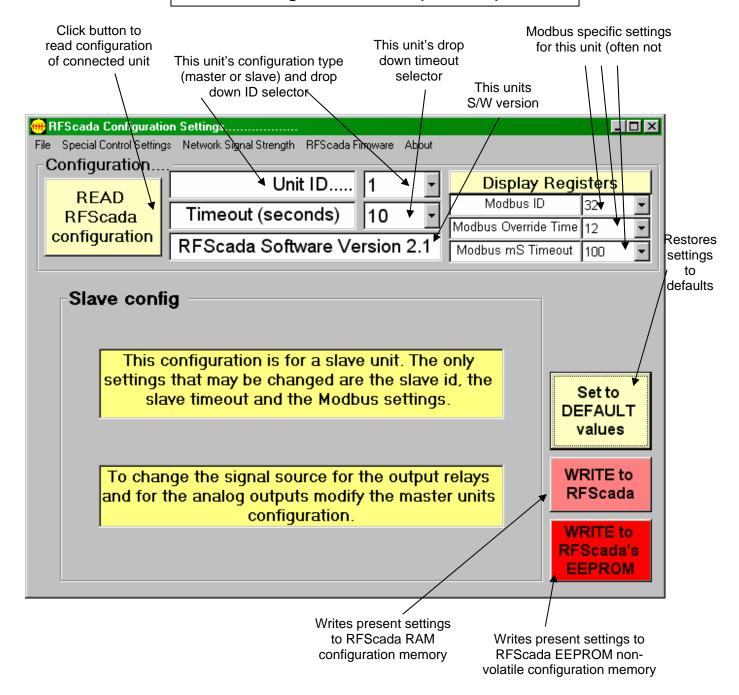
Instructions for installing the configuration software are supplied with it, so they are not repeated here. Note that in the following diagrams the actual screen shots and colors may vary somewhat, depending on factors such as the computer type, screen resolution, number of colors and the version of Windows being run.

When first started the program will prompt the user for the appropriate serial port to use. The program will locate, test and enable selection of suitable and available serial ports on the PC. The program automatically searches for 16 serial ports even though few PC's have more than two; this is primarily for PC's with shared 'modem pool' modem or communication ports. In the following example three ports are available. If the connection to the RFScada unit is via a phone line and modems then check the appropriate box and enter the phone number to dial. Note that even if the PC modem is an 'internal' unit it will usually have a 'comm' port associated with it, in this case the appropriate port must also be checked. Once the serial port details have been selected click 'OK' and the main configuration program will start.



As soon as the main screen appears the program will start trying to communicate with an RFScada unit. If it is unable to locate a unit within a few seconds an error message is displayed. The user may then try to correct the problem, or manually load configuration settings from a configuration file (see further on for details on loading configuration files). Depending on the connected units configuration one of two screens will be displayed. If the unit is already configured as a 'slave' a screen similar to the following will appear.

Example Configuration Screen for a unit configured as a Slave (ID 1 to 31)



If the screen does not look like this but rather looks like the 'master' configuration screen (see example further on) simply click on the units 'configuration type' drop down selector and change the value to 1; the screen will then switch to a 'slave' configuration screen as above.

On a slave configuration screen several items are displayed, some may be changed by the user and others are fixed. First of all the button on the top left hand side allows the user to read the settings of any RFScada unit connected. Note that the configuration settings are read into the PC from the RFScada device on startup and read again each time this button is clicked. The settings inside the PC and displayed by this program may be changed by the user, but they will not be changed in the attached RFScada unit until the user clicks on one of the two 'write to

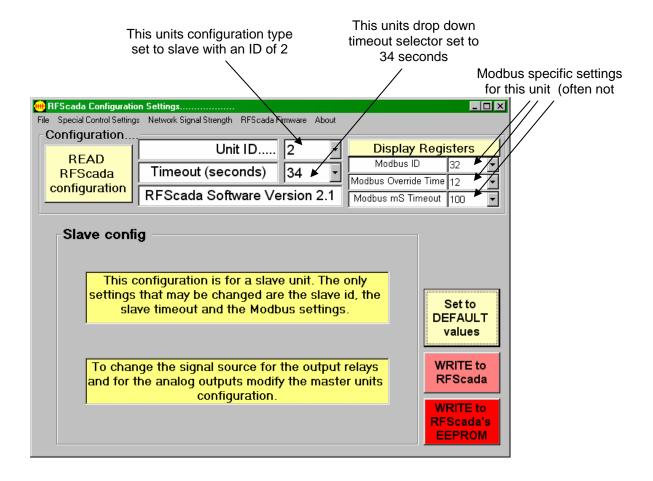
RFScada' buttons on the lower right hand side. At the top center on the screen is the units configuration ID. This is the units present ID, which for a slave unit is always between 1 and 31. Each slave in a system must have its own unique ID; they do not need to be sequential. By clicking on the drop down ID box the user may change this units ID, note that changing it to zero will effectively change this whole screen to a 'Master configuration' screen, see later for details on it. Below the ID field is this units timeout. It is the maximum time that **this unit** will maintain its present state after loss of verified communications to the master unit, it may be changed by the user. Note that it is not the 'network status' timeout referred to in other parts of this manual, but a timeout for loss of communications between this unit and the master. Below the timeout is the version of software installed in the RFScada unit. The three Modbus related settings are in the top right hand corner, they are not normally used for most applications. The Modbus section discusses these settings in detail and explains their use; unless a Modbus connection is made to this physical unit these settings will have no affect on operation.

The 'Default Values' button changes settings to default factory values, it is mainly used in the Master configuration mode but also resets timers and Modbus settings in the Slave configuration mode here. The 'Write to RFScada' button will copy all settings from the PC program to the attached RFScada units RAM memory, immediately overwriting any existing settings. This is a useful way to test configuration changes quickly and easily, and these settings will remain in the RFScada unit *until power is lost or they are overwritten again.* When lost power is restored the RFScada configuration settings are copied from non-volatile EEPROM to RAM, so any changes that are not stored in non volatile memory are lost. *To permanently store settings so they will be restored after power failures the button in the lower right hand corner, 'Write to RFScada's EEPROM' must be used.* It takes a few seconds to complete a write to the RFScada configuration registers, so status is displayed to the user during these writes. Also, to ensure that these write buttons were not accidentally clicked a warning will appear and the user must confirm the action before the writes commence.

If this units configuration ID is not already set to one change it to 1 using the drop down ID selector. The timeout, shown set to 10 seconds, will be suitable as this units relays just operate the two status lamps for pump A and pump B next to the tank. It means the lamps will remain on (or off) for 10 seconds after communications have failed between this and the master unit. Now the settings need to be written to the RFScada's EEPROM. Click the button 'Write to RFScada's EEPROM' in the lower right hand corner of the screen, a warning and confirmation screen will be shown. This completes the configuration for unit 1, which now has its configuration stored in non-volatile memory. Although not necessary, power may be cycled to the RFScada unit, then the settings may be re-read to verify that they are correct. We can now disconnect this unit; it may be useful to mark its ID with a label for future reference since all units, including masters and slaves, may look physically identical but will act and respond differently.

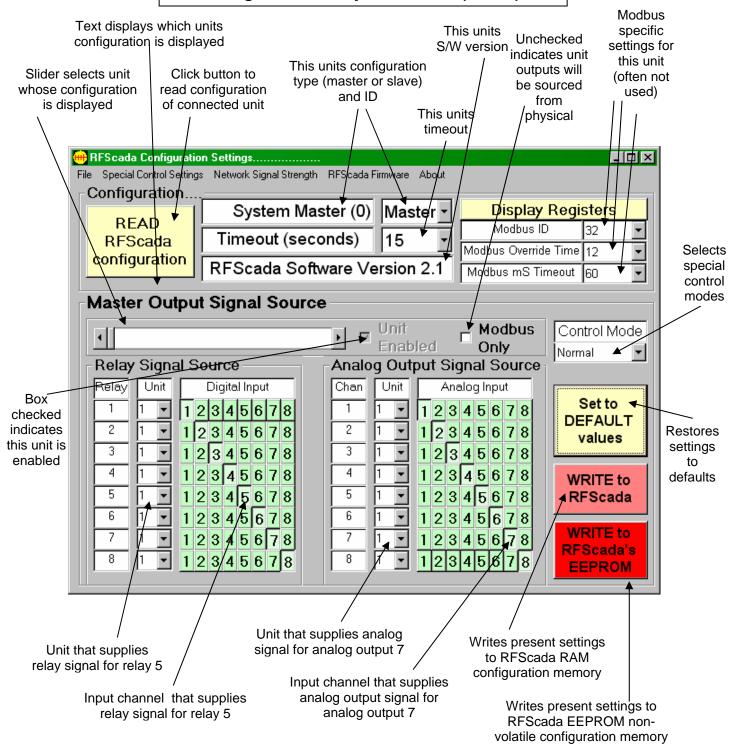
The second unit, unit 2 in the above example, may now be connected and it too can be configured as a slave in a similar manner. Read its existing settings by clicking the 'Read RFScada Configuration' button. Set its ID to 2 as in the following diagram. This time we would like existing outputs to remain for 34 seconds in the case of communication failure, so the VSD will keep running in the event that power is briefly lost then restored at the master unit 0. After 34 seconds of lost communications all outputs at unit 2 will return to default (i.e. off) values. Again the Modbus settings at this unit do not matter. Save the settings into unit 2 by clicking on the button 'Write to RFScada's EEPROM' in the lower right hand corner of the screen and mark unit 2 for identification later.

Example Configuration Screen for a unit configured as a Slave with ID 2



Now it is time to connect and configure the master unit, which will route signals to both of the slaves. Once connected click on the 'Read RFScada Configuration' button to read the settings from the unit. If a 'Slave configuration' type screen appears change the units ID to 'Master' (0), and a screen similar to the following will appear. Many of the master configuration settings and adjustments are similar in form and function to the slave configuration. The main difference, however, is the addition of a slider to select the slave, an enable button and two 'tables' that allow with source signal selection. The slider changes the unit number that is presently displayed and may be edited, in this diagram it actually refers to the master unit, or itself. By adjusting the slider each of up to 32 units may be selected for display. The checkbox enables or disables the selected unit, in this case the checkbox is checked but it may not be modified by the user, since the master unit is always enabled in a system.

Example Configuration Screen for a unit configured as the System Master (ID of 0)

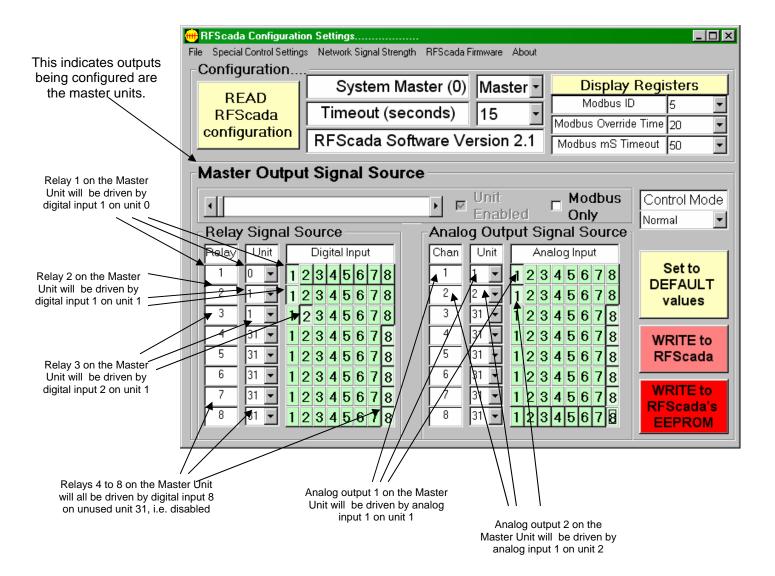


The lower left section shows a column of relay numbers, 1 to 8, which cannot be changed by the user. These refer to the eight output relays on the presently selected unit, in this case 0, the master. Next is a column showing units, these refer to the *unit that supplies the signal* for each relay. The user may select 0 to 31 as the unit source for each relay, here it shows each relay using unit 1 as the signal source. To the right of the unit column are eight rows of selector 'boxes'. The boxes indicate the *digital input channel from the selected unit that supplies the signal for each relay*. By

clicking on these boxes the user may change the digital input to be used as the signal source. Only one box may be selected per relay although all relays may share similar digital input 'sources'. The analog outputs are configured in a similar manner to the relays, with each output being matched to a source unit and channel.

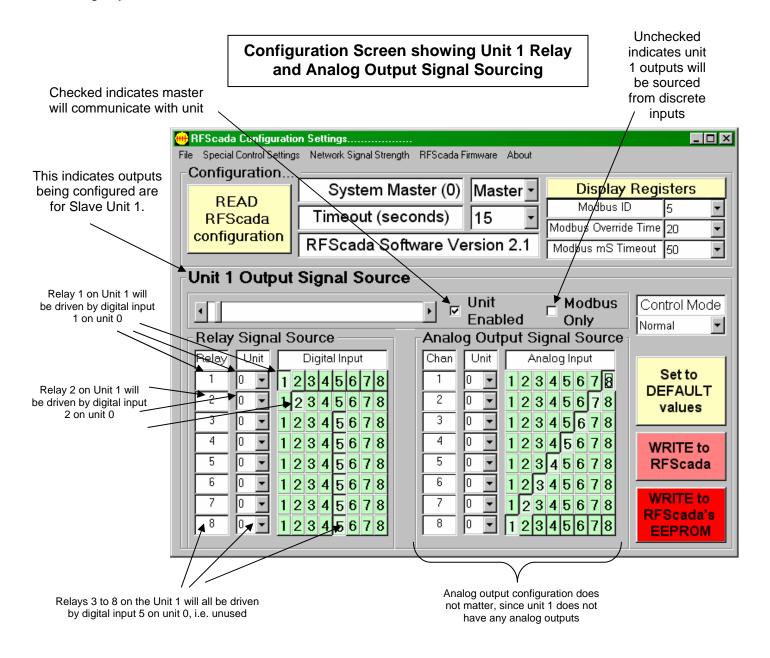
Adjust the settings so they match the following picture, which is for routing the master, (unit 0) outputs. The unused outputs may be signal sourced from an unused unit and or input as shown, so power will not be wasted by energizing unused relays.

Configuration Screen showing the master (Unit 0) Relay and Analog Outputs

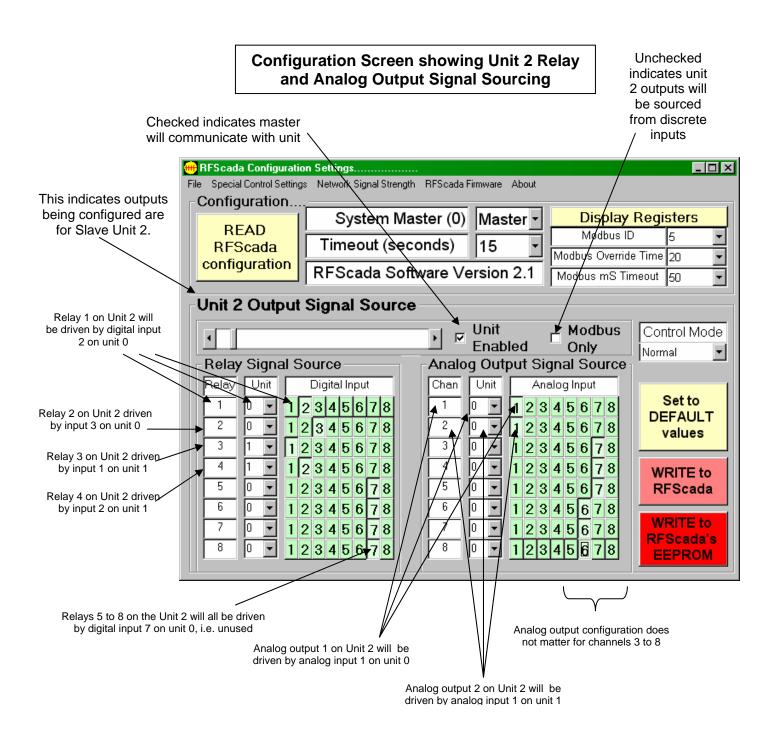


Once the screen has been set to route the outputs of interest the next units routing may be configured. There is no need to store modified settings in the RFScada unit yet, as changes made will be retained in the configuration program unless new ones are loaded from an RFScada device. Click on the slider and move it to the right, so the routing for unit 1 is displayed. If the signal routing boxes

are 'grayed', i.e. not enabled, then check the 'Unit Enabled' check box to both enable the unit and routing adjustments.



Note that the text above the slider indicates these signal routings are for Unit 1. The settings and adjustments may again be changed so they match desired routing, and any unused outputs may be signal sourced from an unused unit. Since this unit does not have an analog output option the analog routing will have no effect. Once all settings are correct adjust the slider to display unit 2's routing. Unit 2's settings are shown on the following diagram. Again, note that unused relay or analog outputs maybe routed anywhere. Make sure the 'Unit Enabled' box is checked, to ensure that the master will include unit 2 in network communications.

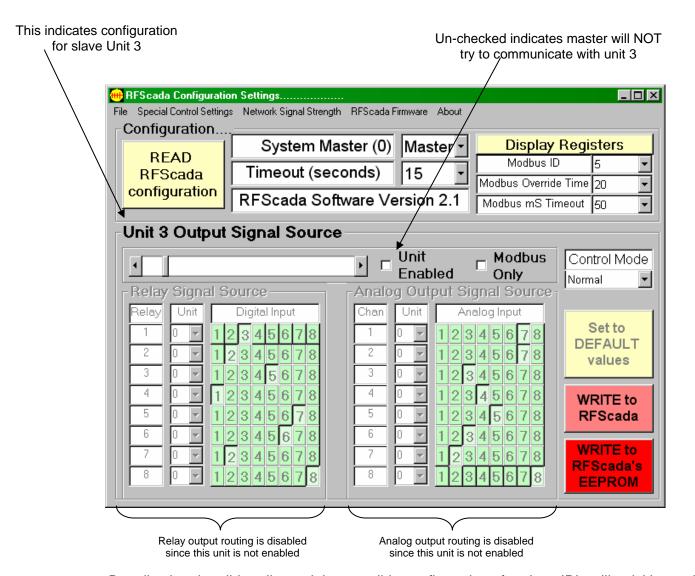


We have now almost completed the system configuration. We have set up output signal routing for the master unit (0) plus output signal routing for units 1 and 2. By checking the 'Unit Enabled' box when units 1 and 2 routing was displayed the configuration program was informed that the master needs to communicate with units 1 & 2; this RFScada network will consist of three units, the master plus units 1 and 2.

All that remains is to verify that the master will not try to communicate with other units, and finally we can store all of these configuration settings in the master. Click on the slider again to view the routing for unit 3 (even though we do not wish to use unit 3). Since we do not want to try to communicate with unit 3 the 'Unit Enabled' check box should **not** be checked. This means the master will not attempt to communicate with it. The master will report a good network status, both via the

status LED & relay plus to all other units, when it successfully communicates with all enabled units. So we must ensure that this box is not checked for unit 3 and it is not checked for the remaining 28 other possible units (ID's of 4 to 31). When the 'Unit Enabled' box is not checked the relay and analog output routing sections are disabled since they do not serve any purpose on unused units.

Example Configuration Screen for an Unused Unit Routing (ID of 3 shown)



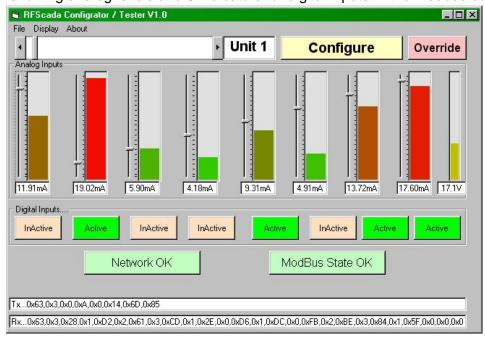
By adjusting the slider all remaining possible configurations for slave ID's will quickly scroll by, and within a couple of seconds the user can verify that no other slave units are enabled. If they are enabled the corresponding 'Unit Enabled' check box may be un-checked.

Finally we can write these settings to the master unit. To save the system configuration click on the 'Write to RFScada's EEPROM' button to store these settings in the RFScada master units non-volatile memory. If the previously configured slave units are operating nearby several clicks may be heard as all of the units will start to communicate using the new configuration settings. All the analog and digital signals should now be routed to match the example of the tank and two pumps. The whole process took just minutes and all settings are permanently stored in the RFScada units. The settings may also be stored on the local PC in a text file (actually as a list of Modbus registers, see the

Modbus section for further details) so they can be easily be copied into another system in the future. To save the configuration select the 'File - Save' menu, a prompt appears for a file name and location to save the settings as. A saved configuration may also be loaded in a similar manner using the 'File - Load' menu.

Monitoring and Overriding Real Time Inputs.

Once the system is configured all units should communicate correctly with each other. By selecting 'Display Registers' from the configuration program another screen is displayed, with graphs showing analog levels and 8 indicators for digital inputs. If the Modbus connected unit is a slave, all of



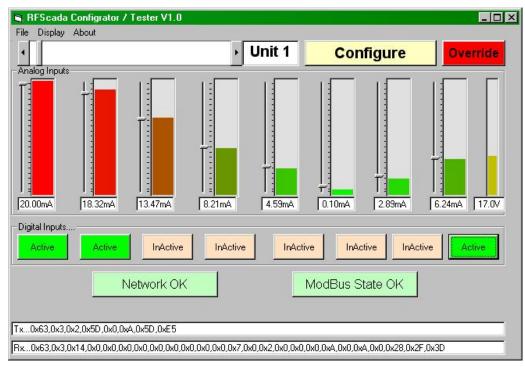
the connected units analog and digital inputs may be monitored at once. If the Modbus connected unit is the master then every unit's analog and digital inputs may be monitored at once. Use the slider to select the unit to display. This is a very quick and easy way to monitor every input - even those miles away!. The DC Voltage measured at every unit is also displayed on the right hand side, very useful to see and monitor on remote solar powered systems. The two larger indicators below the digital input

indicators show the real time 'Modbus State' between the PC and connected unit, the 'Network State' shows the real time condition of the RFScada network, in a similar mode to the 'Network state' LED on each unit. Additionally the actual Modbus data transmitted and received from the connected unit may be displayed at the bottom of the screen if required.

When displaying information from 4ADI-5DO units analog channel six displays the ambient temperature on the printed circuit board. The temperature is approximately (reading * 0.4902) - 60 in °Celsius, or 32 + (((reading * 0.4902) - 60) * 9) / 5 in °Fahrenheit. When using the ISM high power

option analog channel corresponds to the received signal strength at that unit, so it is possible to the signal read strength at remote sites. The scale is from 0 (no signal) to approximately 290 (full signal). Note that it is normal for the reading to fluctuate.

Furthermore, every input, both analog and digital, may be 'overridden' using this display.



Click on the 'override' button, which will start to flash. Now each input state display button may be clicked and will toggle between Active and Inactive, this will have the same effect as physically activating that particular digital input, which is being overridden for the selected unit. Similarly, the sliders next to each analog input display may be adjusted, and this will have the effect of overriding each analog input on the selected unit. This makes it very easy to test configurations and different setups, without requiring the actual final connected hardware. From the master units location (or via a serial port, phone/modem etc. connection to the master unit) complete setups can be tested, every remote input may be overridden and monitored, and system integrity can be verified. All signal routing (and special modes of operation) will still occur normally, as this mode effectively overrides the selected units inputs only, all other inputs on other units will still operate normally, and all outputs will operate normally, so it's very easy to see the effect of input changes on complex systems.

It is even possible to override units not configured for operation; so if another configured unit is set with the un-configured units inputs as its signal source it will react to Modbus overridden signals. This allows Modbus control of all outputs without overriding any physical 'active' unit. When the override button is clicked again the button will stop flashing, the display will revert to normal operation, and the unit which was being overridden will revert to providing normal data from its standard analog and digital inputs.

This change back to normal operation will be delayed until the programmed 'Modbus Override' time expires, typically several seconds. Allowing the unit to remain in the 'overridden' mode for a programmable time has several benefits. Although the RFScada configuration program 'register override' mode may be used for testing and configuration purposes it also provides complete monitoring and control capability of the whole system via Modbus.

Some users will want purchase or design their own control routines to run on a PC or PLC that (via Modbus) controls and/or monitors an RFScada network. This may be done using products such as DAQFactory®, Visual Basic®, Labview®, Wonderware® etc. or supplied by vendors such as Data Delivery Devices LLC. These programs continually read and write data on the RFScada network and since the data is continuously being written the RFScada network will output signals depending on a combination of the RFScada system configuration, the actual input signals and the Modbus 'overridden' signals. Any units that have been configured for 'Modbus only' control will only react to Modbus commands from the control system; typically this mode is for systems that rely on a PC to control the whole system. However, if the PC fails or loses power for example, once the 'Modbus Override' time expires without the connected RFScada receiving any valid Modbus data the RFScada reverts to the standard mode, which should be configured for a 'failsafe' condition. Therefore the complete system could revert to a known, safe condition in the case of a PC hardware or software failure.

To summarize, the RFScada system may be used in several ways.

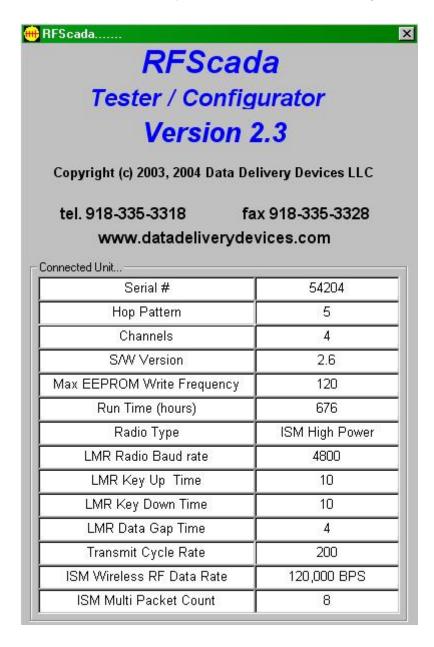
- 1. As a standalone system it can route any analog input on any unit to any one (or more) analog outputs on any units. It also routes any digital input on any unit to any one (or more) digital outputs on any units. All units are aware of, and continually indicate, the confirmed operational status of all other units. If any unit fails all units can revert to a known state within a user programmed time.
- 2. All of (1) plus the built in control routines, for complete, automated pump and tank control using either analog and/or digital inputs.
- 3. All of (1) and (2) with the addition of monitoring any analog and digital input remotely using an RS-232, RS-485 or phone/modem connection via Modbus.

- 4. All of (1), (2) and (3) with the capability of overriding any analog and digital input remotely using an RS-232, RS-485 or phone/modem connection via Modbus.
- 5. All inputs may be monitored using an RS-232, RS-485 or phone/modem connection via Modbus using a program such as DAQFactory. All outputs may be directly controlled with the same program.

This flexibility allows simple or very complex systems to be assembled, with many options possible. Call Data Delivery Devices LLC for advice on how your specific application may be configured; since units are pre-configured at the factory even complex systems usually require no setup in the field.

General System Information.

Selecting the about menu from the RFScada configuration & tester program will display current information about the connected unit. An example of a typical display is shown below. Typically these parameters are set at the factory or depend on the units configuration.



Option Boards.

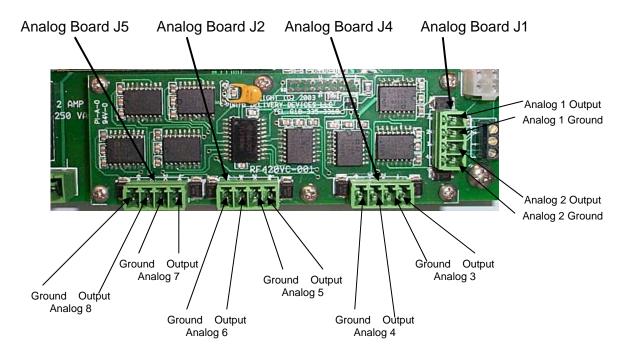
Options are available from Data Delivery Devices LLC to add additional functionality to the RFScada system. These boards plug into a connector and are secured to standoffs already mounted on the lower half of the main board. Some option boards may be stacked for maximum flexibility.

Analog Output Options, AO2, AO4 & AO8

Since many applications do not require analog outputs standard RFScada units do not have any 4-20mA outputs installed. Options (AO2, AO4 and AO8) are available to add 2, 4 or 8 analog output channels which may be installed at the factory or in the field. The following chart shows the connections, not all of the components may be installed depending on the version of analog output board.

Connection	Option Board	Signal
Analog Board J1-01	AO2, AO4 & AO8	Analog Channel 1 4-20ma Output
Analog Board J1-02	AO2, AO4 & AO8	Analog Channel 1 Ground
Analog Board J1-03	AO2, AO4 & AO8	Analog Channel 2 4-20ma Output
Analog Board J1-04	AO2, AO4 & AO8	Analog Channel 2 Ground
Analog Board J4-01	AO4 & AO8	Analog Channel 3 4-20ma Output
Analog Board J4-02	AO4 & AO8	Analog Channel 3 Ground
Analog Board J4-03	AO4 & AO8	Analog Channel 4 4-20ma Output
Analog Board J4-04	AO4 & AO8	Analog Channel 4 Ground
Analog Board J2-01	AO8	Analog Channel 5 4-20ma Output
Analog Board J2-02	AO8	Analog Channel 5 Ground
Analog Board J2-03	AO8	Analog Channel 6 4-20ma Output
Analog Board J2-04	AO8	Analog Channel 6 Ground
Analog Board J5-01	AO8	Analog Channel 7 4-20ma Output
Analog Board J5-02	AO8	Analog Channel 7 Ground
Analog Board J5-03	AO8	Analog Channel 8 4-20ma Output
Analog Board J5-04	AO8	Analog Channel 8 Ground

Analog Output Option Board (AO8 Shown)



To install the analog output option in the field proceed as follows: First remove AC and DC power to the unit.





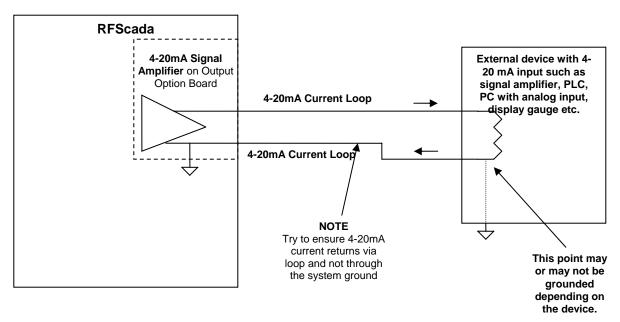
Possibly lethal line voltages will be present on the unit's circuit board when connected to AC line power. Before attempting to gain access, test or modify connections refer to a Qualified Person for assistance, instructions on safe operation and to ensure that connections meet all applicable safety procedures, standards and codes.

Then open the unit and ensure there are not any wires obstructing access to the option board area. Remove the analog output option board from is packaging being careful to observe static damage warnings. Locate the output option board above the connector and standoff mounts, then carefully place it in position. It should fit snugly but with little resistance, if obstruction is felt ensure that all the connector pins are straight, lined up and mating correctly with the socket on the main board. Once it is snugly fitted use the six stainless steel screws supplied with the option board to secure the assembly. Connect any 4-20mA output signals as required. Close the unit door and restore power. There are no software changes required to use the analog output options, but ensure the system configuration is set to route the correct signals to the output options.

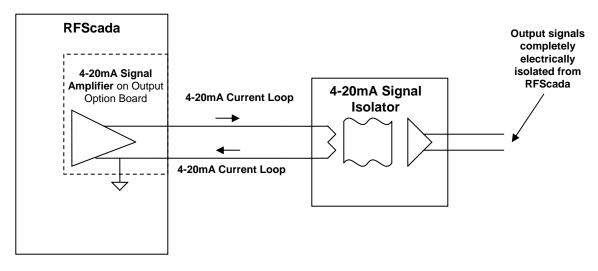
The analog output signals are not isolated from ground, and the returned 4-20mA signal connects to ground at the option board. An external power supply for the analog outputs is not required, and must not be connected to the analog outputs to prevent possible damage to the RFScada device or external components. If an electrically isolated output is required then an external isolator must be used. The RFScada analog outputs will safely drive any loop resistance, including a short circuit, but if the load resistance is too high the correct output current cannot be maintained. The source voltage of the driver circuit is approximately 18 Volts DC when operating on AC line power, so the loop resistance should be less than 800 Ohms. Each output is electrically protected from transients so may safely drive long cable lengths that may be subject to transient pickup.

Always try to ensure that the analog output signal current is returned to the analog output option board via the analog output connector and not via the system safety ground, since although the analog output option will still transmit the correct current it is possible, especially with multiple channels, to cause external earth leakage trips to occur in protective devices.

Typical 4-20mA Analog Output Connection



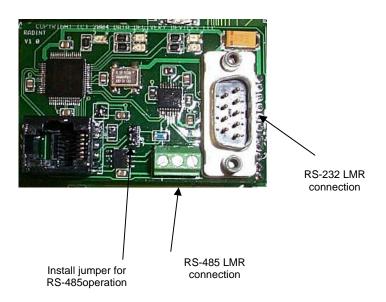
Isolated 4-20mA Analog Output Connection



Generic LMR / RS-232 / RS-485 Interface Board

There are some applications where the standard spread spectrum radios installed on RFScada devices are not authorized for operation, or they are not the most suitable radios for particular distances and terrains. Instead of the standard factory installed spread spectrum radio a RadInt Land Mobile Radio board may be ordered for factory installation, this provides an additional generic interface (both RS-232 and RS-485) to allow operation with many different brands of radios. Note that the interfaces provided by the RadInt board are completely separate from and in addition to the standard RFScada RS-232 and RS-485 interfaces. The RadInt board may also be used for direct connection between RFScada boards using the additional RS-485 interface; this may be useful when many RFScada boards are located close together in local control applications and remote control is via the other serial port to one unit.

The RadInt board has many programmable settings for interfacing with different radios, and also supports multiple baud rates, adjustable radio key up, radio key down, cycle time settings etc.



There are other radio specific settings that may need to be set, depending on the brand and model of radio used a separate radio configuration program may be required to store the correct configuration settings, such as the radios over the air baud rate, frequency of operation, modulation type etc. Many of the settings may be viewed by looking at the 'about' menu from the RFScada configuration program; consult with the factory for help with changing these settings. Note that the PC control and configuration software needs to be Version 2.1 or later to access the LMR radio features. The RFScada 1 Watt, 2 Watt, 5 Watt VHF and 1 Watt, 2 Watt, 5 Watt UHF radio options all utilize the RadInt interface.

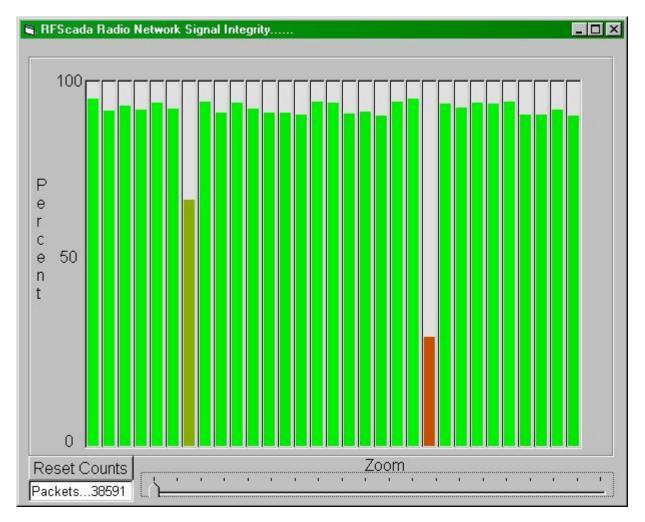
Please consult with the factory for further information about various other radio options; as most of the newer radios may be interfaced.

Spectrum Analyzer Mode and Network Integrity.

The RFScada units have extensive checksum and error detection for all exchanged data; any corrupted data is completely ignored by the system. If corrupted data continues to arrive without a good data packet for longer than the programmed 'timeout' value units will revert to a default state (unless the 'comm fail override' mode is enabled). As explained earlier the radio network state may be continually monitored from all units. For systems with many distributed units, in areas of heavy radio interference or many obstacles blocking reception an indication of relative signal integrity can be very useful. It allows identification of units in the network that may have a damaged antenna, require an additional directional antenna or perhaps need relocation.

The RFScada master unit keeps a continual log of data integrity, and when connected to a PC running the configuration and programming software the user may display a live spectrum analyzer display of data exchanged between all units. Operation is very straightforward, once the main program is running and connected to the master unit select 'Network Signal Strength' from the menu. Note that the connection must be to the master unit, as it is the only unit that has logged information on all data exchanged between units in the system.

A screen similar to the following will be displayed:

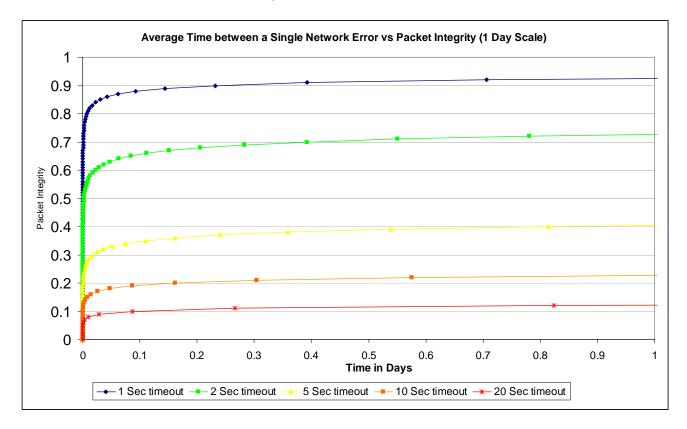


The 31 vertical columns represent the 31 possible slave units that may be in a system, unused ID's will have a vertical value of zero. The scale may be zoomed in by adjusting the zoom slider, and the accumulated packet counts being used for the analysis may be reset by selecting the 'reset

counts' button. This is useful if a change has been made and the effects may be quickly observed. Note that larger samples give more accurate results. Moving the mouse pointer over each column will display the unit number and signal integrity as a percentage. In the example shown above there are 31 slave units in the network, and all but two have good signal integrity above 90%. Unit 7, showing an integrity of 67.9%, is located in another building some distance away with the antenna removed. Unit 22, with an integrity of 29.4% is in a remote location and has a directional Yagi antenna installed, but the antenna is aimed away from the master unit so nearly all of its signal is miss-directed. It is obvious from the spectrum analyzer where there is room for improvement in this system; but as will be shown it is still possible to operate the RFScada system with heavy interference and signal loss.

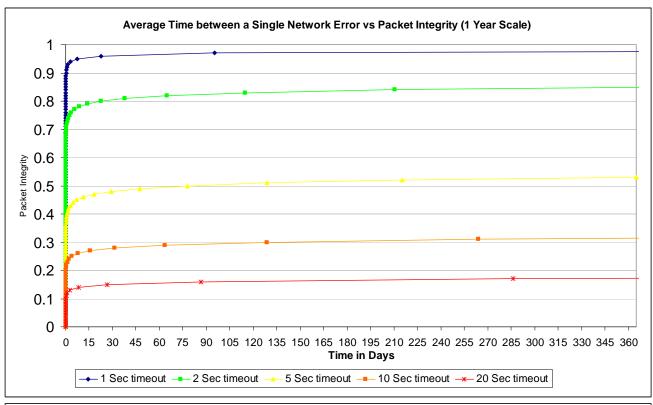
The signal integrity is defined as the number of good, verified packets received from a slave unit divided by the number of packets transmitted to the slave. In a perfect environment this value should be 100%, if every packet transmitted had a perfect response. In reality radio signals are subject to a constant barrage of interference, including random radio energy in the atmosphere, interfering devices such as cellular phones, microwave ovens, motor controls, vehicle engine controls, radio energy emitted from electrical discharges such as lightning many miles away etc. For this reason the RFScada units do not revert to a default state as soon as one corrupted packet arrives; rather they keep trying to communicate and maintain the current output values until another good packet is exchanged or the programmable timeout expires.

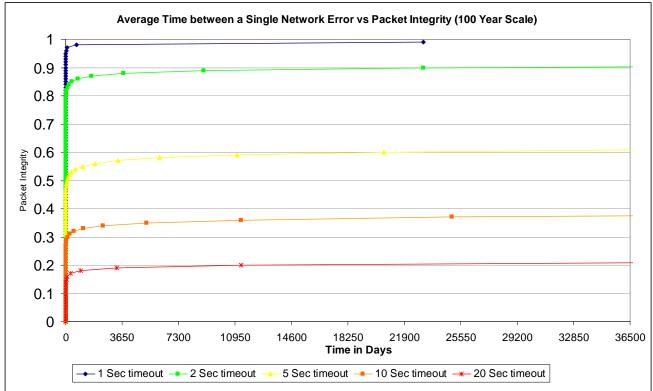
By ensuring that the signal integrity is as good as may be reasonably expected under the circumstances and by selecting timeout values that are not too short, the statistically calculated time between any single 'network error' will typically be in hundreds or thousands of years. The following graphs give an indication of the expected time between a single network error, where units would change to a default setting for a complete network scan time (0.2 seconds to 6.5 seconds with ISM spread spectrum radios, and depending on the number of units in the network).



The graphs are identical, with identical data, but with 'zoomed in' time scales to see detail in the curves. They show time on the X axis as 1 day, 1 year and 100 years. Note that five data curves are shown, corresponding to timeout settings of 1, 2, 5, 10 and 20 seconds (the RFScada default

setting is 10 seconds). As may be seen from the graphs, the timeout setting has a great influence on the packet integrity required to maintain reliable operation.





As an example we will assume the packet integrity is 80%. If the timeout is set at one second the system will probably generate a network error within a few minutes; for two seconds probably about 30 days, 5 seconds approximately once every 1,890,410,959 years. The RFScada default value

of 10 seconds allows ample tolerance for reliable communications; even with a signal integrity value of 37% an error would only be expected once every 68 years. Extending the timeout to 20 seconds lowers the signal integrity required to approximately 20% for a similar time between errors. The timeout will probably never need to be changed unless the application has exceptional circumstances.

In most circumstances, over a long time period external radio interference will increase, buildings will appear, trees will grow, traffic will become more dense etc., so although the default settings may appear to be extremely conservative it is recommended that the timeout not be reduced from the default values unless absolutely necessary.

Special Control Modes.

The RFScada units allow remote signal routing of analog and digital signals. In some situations additional control modes are needed, for example controlling outputs depending on input conditions, or sequences of input conditions. Typically a PLC or similar control computer is used to provide this control 'logic'. The RFScada devices have certain control routines built in, for common

control applications, saving the expense of additional controls. The special control modes may be enabled via Modbus register 615, or by using the drop down 'Control Mode' selection in the configuration program. All other RFScada functions operate normally even when the special control mode is enabled.

Generally all of the special control modes operate by 'overwriting' the non existent unit 31's registers, so the special modes may only run in systems with less than 30 units. Each mode has specific registers in Unit 31 assigned for specific functions, depending on the mode selected. By routing signals in the normal way to and from Unit 31's registers any input or output on the system may be used as the control logic 'source' and 'destination'. A physical unit assigned to 'Unit 31' need not be present for special control mode operation, and the master configuration should be set to 'disable' unit 31, although it may be temporarily enabled to allow changes in Unit 31 routing and assignments.

Display Registers èr, • Modbus ID None • Modbus Override Time 10 • 0.7 Modbus mS Timeout 40 Control Mode Enabled Digital Pump ut Signal Source Normal Digital Pump Analog Input Analog Pump 12345678 DEFAULT 12345678 values 1 2 3 4 5 6 7 8

_ O X

Additional control modes may have been added since this was written, please contact the factory for further details or special requirements.

Digital Pump(s) Control Mode (1)

This mode is typically used to control the level in a tank, where the tank is equipped with a 'Full' level switch and also an 'Low' level switch. The tank is filled by one or more pumps, driven from relay outputs on the RFScada. In normal operation the pump is on until both the low and full inputs are active, when the pump will switch off (i.e. tank is full). The pump will remain off until both the full and low inputs become inactive, when the pump will turn back on (i.e. the level is just below the low switch). An error relay output will activate (and the pump / pumps will shut off) if just the 'full' but not the 'low' switch is active, since this condition should never occur in normal operation. Additional inputs can also be used to force the pump / pumps off and activate the error relay, these inputs would typically be connected to access door switches, gate interlocks etc. The full and low inputs may be supplied by any digital input on the network, and the pump and error relays may be any one (or more) relays on the network.

Many systems just run one pump at a time but have two for backup purposes, and a common requirement is to operate them sequentially, to verify operation of both units and to share wear between them. The control mode supports toggling of dual pumps, effectively replacing more external control logic.

In this mode the following assignments need to be made.

Unit 31 Relay 1 must be assigned to the 'Full' input (any digital input on any physical unit)

Unit 31 Relay 2 must be assigned to the 'Low' input (any digital input on any physical unit)

Unit 31 Relay 3 may be assigned to cause an error (Optional, any digital input on any unit)

Unit 31 Relay 4 may be assigned to cause an error (Optional, any digital input on any unit)

Unit 31 Relay 5 may be assigned to cause an error (Optional, any digital input on any unit)

Unit 31 Relay 6 may be assigned to cause an error (Optional, any digital input on any unit)

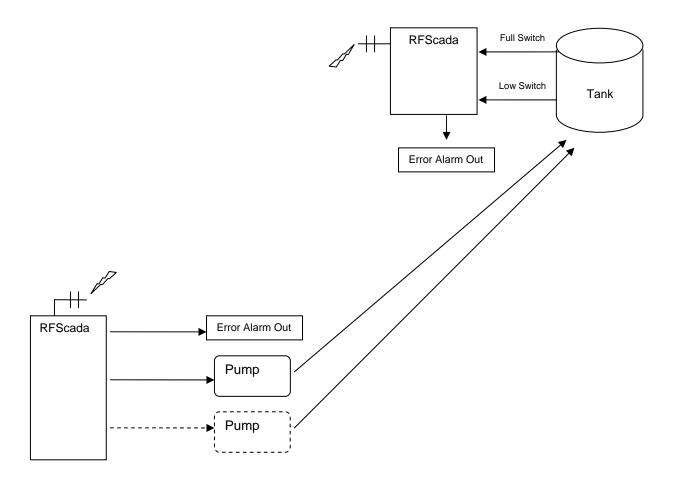
Unit 31 Relay 7 may be assigned to cause an error (Optional, any digital input on any unit)

Unit 31 Relay 8 may be assigned to cause an error (Optional, any digital input on any unit)

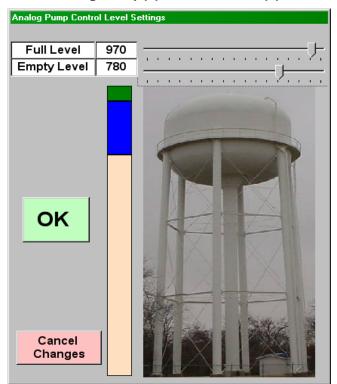
Unit 31 Digital Input 1 is 'active' to run a single pump. (assign pump relay to this input)

Unit 31 Digital Input 2 is 'active' to for an error. (assign error relay to this input)

Complete, Standalone, Remote Pump & Tank Control System Using RFScada Digital Pump Control Mode



Analog Pump(s) Control Mode (2)



This mode is typically used to control the level in a tank, where the tank is equipped with an analog level transducer. Two analog 'trigger' levels are set by the operator by using the configuration program, one for the full tank level and another for the empty tank level. The tank is filled by one or more pumps, driven from relay outputs on the RFScada. In normal operation the pump is on until the measured level is above the full set point, when the pump will switch off (i.e. tank is full). The pump will remain off until the level drops below the 'empty' set point, when the pump will turn back on. The dialog to set the full and empty points may be found by using the 'Special Control Settings' menu. The units are displayed in raw analog input levels for the 4-20mA input, from 0 to 1023, (4mA = 204, 20mA)=1023) and may be scaled to match the tanks feet, PSI or whatever scale is used. The actual reading being measured may be viewed on the 'Display Registers' screen.

Additional inputs can also be used to force the pump / pumps off and activate the error

relay, these inputs would typically be connected to access door switches, gate interlocks, tank overflow switch etc. The analog level may be supplied by any analog input on the network, and the pump and error relays may be any one (or more) relays on the network.

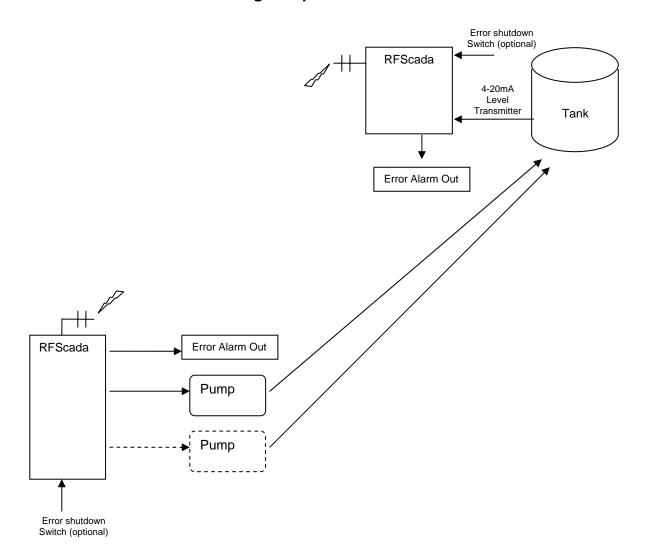
Many systems just run one pump at a time but have two for backup purposes, and a common requirement is to operate them sequentially, to verify operation of both units and to share wear between them. The control mode 2 also supports toggling of dual pumps, effectively replacing more external control logic.

In this mode the following assignments need to be made.

Unit 31 Analog Output 1 must be assigned to the level transducer source (any analog input on any physical unit)

- Unit 31 Relay 1 may be assigned to cause an error (Optional, any digital input on any unit)
- Unit 31 Relay 2 may be assigned to cause an error (Optional, any digital input on any unit)
- Unit 31 Relay 3 may be assigned to cause an error (Optional, any digital input on any unit)
- Unit 31 Relay 4 may be assigned to cause an error (Optional, any digital input on any unit)
- Unit 31 Relay 5 may be assigned to cause an error (Optional, any digital input on any unit)
- Unit 31 Relay 6 may be assigned to cause an error (Optional, any digital input on any unit)
- Unit 31 Relay 7 may be assigned to cause an error (Optional, any digital input on any unit)
- Unit 31 Relay 8 may be assigned to cause an error (Optional, any digital input on any unit)
- Unit 31 Digital Input 1 is 'active' to run a single pump. (assign pump relay to this input)
- Unit 31 Digital Input 2 is 'active' to indicate an error shutdown. (assign error relay to this input)
- Unit 31 Digital Input 3 is 'active' to run the toggling pump 1. (assign pump 1 relay to this input)
- Unit 31 Digital Input 4 is 'active' to run the toggling pump 2. (assign pump 2 relay to this input)

Complete, Standalone, Remote Pump & Tank Control System Using RFScada Analog Pump Control Mode



Analog Store Control Mode (3).

In some situations it may be required for the RFScada system to store (and preserve through power fails) analog values. In a typical application analog process values may be written via Modbus to an RFScada device, which outputs these values as normal to another device depending on its configuration. Rather than being a typical constant Modbus connection, these writes to the RFScada device may occur sporadically, for example via a low orbiting satellite that may only be in contact occasionally or perhaps via a dial up phone line that incurs call charges. If power to the RFScada is interrupted it needs to maintain the analog values that were written before the power failed. Selecting the Analog Store control mode allows these functions.

In this mode the following registers are affected.

Unit 31 Analog inputs 1 to 8 (Modbus Registers 311 to 318) will retain their last written value indefinitely. Even if the Modbus timeout occurs these registers will be preserved. These registers are stored in non-volatile memory which has a write limitation of 1 million writes, so the RFScada will only store the value in non volatile memory if it has not changed for more than two minutes (this time is pre-set at the factory, it may be displayed in the 'About' menu using the configuration software). Therefore for the process values to be stored correctly the power must remain on and the process values must not change for at least two minutes.

Mixed Operation with RFScada 2DI-4DO Models.

If fitted with the low power ISM radio modules the RFScada 8ADI-9DO and 4ADI-5DO units may communicate with the RFScada 2DI-4DO models, typically for systems that require limited inputs and outputs without analog signals in some locations. In this case any 2DI-4DO models will be preconfigured at the factory with unique slave addresses (1 to 31) and they may then be accessed just like a normal 8ADI-9DO model. Instead of 8 digital inputs there will be three transmitted (the two physical inputs plus the state of the 2DI-4DO AC power). The four outputs, normally configured for 2 standard outputs, plus remote AC state and network integrity now reflect 3 outputs and the network state. The network state will respond in a similar manner to the standard 8ADI-9DO mode, on continually for correct network operation, toggling on and off for a network error, and off for no signals detected at all. All analog levels reported from the 2DI-4DO units will be zero. The 2DI-4DO models only operate with the low power ISM radios so can only communicate with other models that have the same radio options installed.

The following tables summarize the capability.

RFScada 2DI-4DO Transmitted Inputs	Physical Input
Digital 1	1
Digital 2	2
Digital 3	State of AC power (1 = OK)
Digital 4-8	All reported as zero (off)

RFScada 2DI-4DO Relay Outputs	Physical Output
Relay 1 (SPDT)	Output 1
Relay 2 (SPDT)	Output 2
Relay 3 (SPST)	AC OK Output / Output 3
Relay 4 (SPST)	Network State

Standalone 'Master' System with no slaves.

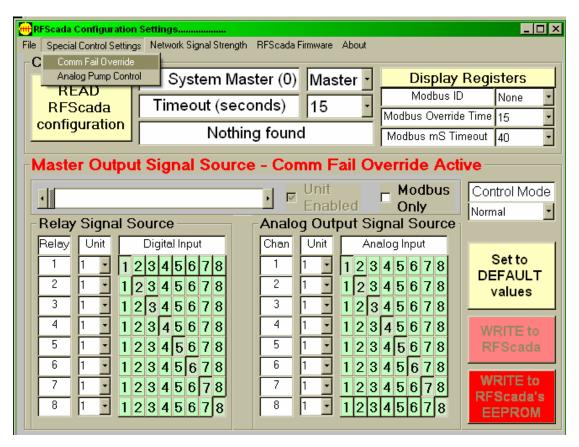
This mode allows remote control and monitoring of a single unit. Simply set the units configuration as a Master and disable all slave units. By using Modbus or the configuration program all the inputs and outputs on this unit may be monitored and controlled remotely, via the RS-232, RS-485 or over a phone line if suitable modems are used. Since the unit does not expect a response from any other units it may be operated in a standalone mode without any errors being generated. It may also be configured to route all its own inputs to outputs.

Comm Fail Override Mode.

Normally the RFScada devices will only maintain outputs when all of the units in a network are communicating correctly. If communications are lost then all remaining units still communicating will turn off all outputs (analog and relays) and the communication status relay and LED (by J11) will toggle. For most applications this is the optimum way to handle signal loss; as a failure anywhere in the system will result in the complete system shutdown, and typically alarm generation, plus complete network integrity may be monitored from all locations.

For some specialized applications it would be better for the remaining units to maintain outputs, and the RFScada devices may be programmed to operate this way. This may be required for example where several remote pumps, each controlled by an RFScada device, fill a common tank where another RFScada device monitors the fluid level then sends commands to the remote pumps. If one well is down for service its RFScada device may be without power, resulting in communications failure in the network and a shutdown of the remaining wells. By selecting the 'Comm Fail Override' mode the remaining units may continue operation when signals are lost from one (or more) units. The slaves will not be aware that one (or more) other slaves are not operating. The master unit will toggle the comms status LED and relay however, so the error will be detected. If response from all slave devices is lost the masters 'comms status' relay and LED will become inactive.

The 'comm fail override' mode may be selected from a menu when the master configuration screen is displayed. A warning will be displayed during selection and when the feature is enabled.



As always ensure that the settings are saved using the 'Write to RFScada EEPROM' button so the changes will survive subsequent power fails.

Radio Options

The two RFScada devices described in this manual may operate with many different wireless (and hard wired) communication options. The most popular units have low power ISM 902-928MHz spread spectrum radios installed, but these are not suitable for all applications. The following table summarizes current standard options; please note that the flexible 'generic' radio interface available on the RFScada board supports other radio frequency and power options not described here. Please consult with the factory for other possible radio installations, including operation with existing radios.

Radio Option	Radio Location	Notes
None	No radio	For direct PC connection or using a single shared radio between
		multiple connected RFScada boards.
902-928MHz	RFScada board	Lowest RF cost, no license required, typically used with internal
ISM Low Power		antenna. Range up to 25 miles line of sight.
902-928MHz	RFScada board	Low RF cost, better range than ISM low power, no license required.
ISM High Power		Range up to 40 miles line of sight.
148-174MHz	RFScada case	Low RF cost on 4ADI-5DO, medium on 8ADI-9DO. Much better
VHF 1, 2 Watt		range and non line of sight coverage than ISM, especially in rural,
		hilly environments. FCC license required. Largest antenna required
		for optimum performance.
148-174MHz	RFScada case	Medium RF cost. Best range and non line of sight coverage in rural
VHF 5 Watt		environments. FCC license required. Largest antenna required for
		optimum performance.
450-490 MHz	RFScada case	Low on 4ADI-5DO, medium on 8ADI-9DO RF cost. Much better
UHF 1, 2 Watt		range and non line of sight coverage than ISM, especially in urban,
		reflective (buildings etc.) environments. FCC license required.
		Medium size antenna required for optimum performance.
450-490 MHz	RFScada case	Medium RF cost. Best range and non line of sight coverage in
UHF 5 Watt		urban, reflective (buildings etc.) environments. FCC license
		required. Medium size antenna required for optimum performance.

All units in a network need to have the same type of radio option installed to be able to communicate correctly; so when selecting a radio system it is important to consider all locations that may eventually have to communicate in the network.



Typical examples show RFScada devices with license free ISM modules and internal antennas installed. On the left is the lower powered version, and the higher powered (SS1) version is on the right.

Below shows RFScada 4ADI-5DO and 8ADI-9DO units with 5 Watt radio transmitters installed. Note that the RFScada 4ADI-5DO main board provides power for the radio whereas the 8ADI-9DO device requires the separate power supply board and a larger case.



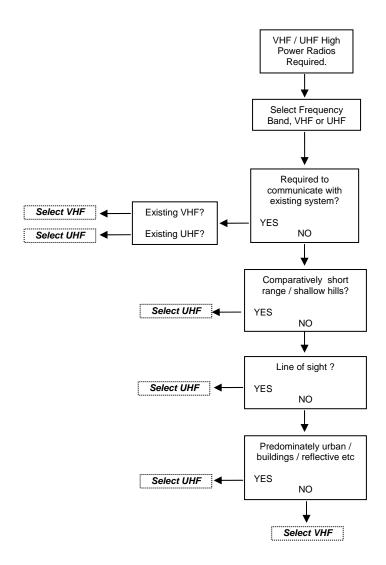




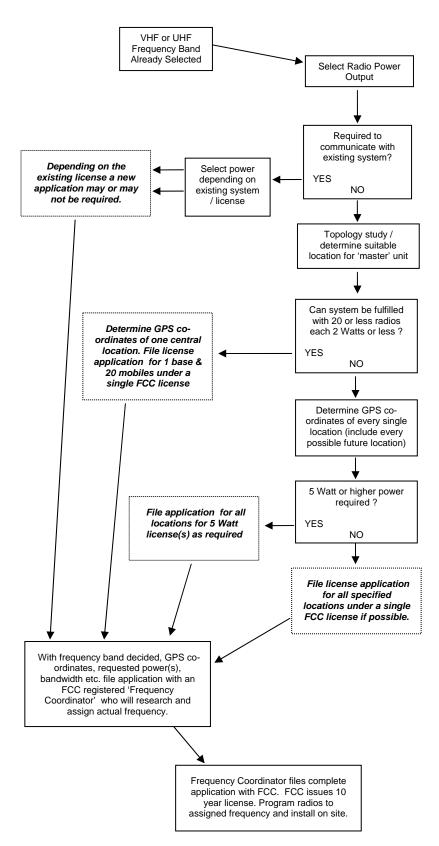
VHF / UHF Operating Frequency and Power Selection.

Selecting the optimal frequency band has several implications when using the VHF and UHF radios. In most cases either frequency band will give excellent results; however license and antenna factors should also be evaluated when deciding which range to use as it can have significant affect on the complete system cost. For example, as a general rule UHF units require lower cost and physically smaller antennas than VHF units; if power outputs are limited to two watts the FCC license process may be quicker, more economical and easier to expand in the future. Many users feel that the best approach to radio selection is to simply choose the highest power available; but this is often not a sensible approach, especially if additional units may need to be added to the system in the future. The following two flow charts give an overview of the typical frequency and power selection process; note however that many other factors can influence the decisions and each system needs to be evaluated individually.

Typical VHF / UHF Radio Band Selection Flowchart

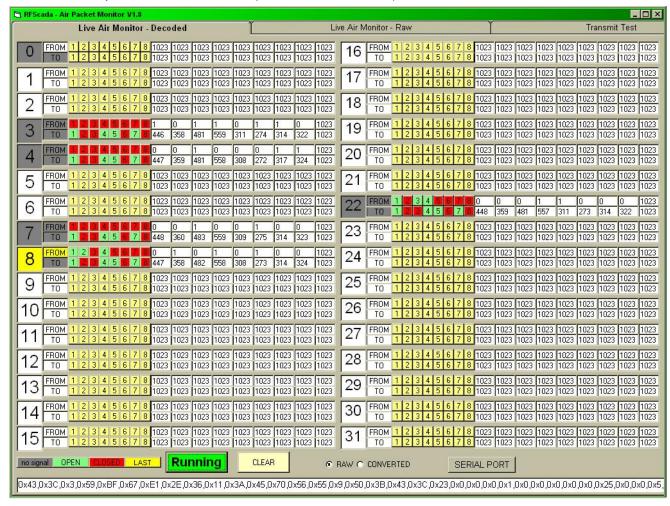


Typical VHF / UHF Radio Power Selection & FCC License Application Process Flowchart



Advanced Radio and Network Diagnostics.

For monitoring complex systems and troubleshooting individual radios an additional software tool, RFMonitor is available from Data Delivery Devices. This software program connects directly via the PC's serial port to a radio module (not an RFScada unit) and allows the PC to monitor over the air



radio traffic in real time. It can show transmitted data to and from all units which can be very useful on complicated systems. Typically VHF and UHF radios have antennas that may require tuning for the assigned frequency, this requires radios to transmit continuously for a few seconds while power levels are measured. The RFMonitor program may directly control transmission of the VHF and UHF radios, controlling transmission for limited times to allow the antennas to be correctly adjusted. The program

also has a built in SWR calculator, and various ways to display raw data exchanged between RFScada devices. The RFMonitor program is not intended for end use but rather system installers. To be able to monitor and display real time over the air data it does require a PC that is reasonably fast with XΡ Windows 2000 installed. Contact Data Delivery Devices LLC information on obtaining RFMonitor program.



External Antennas.

In some situations, due to distance, obstacles or other factors an external antenna may need to be installed on one or more units. There are several sizes and styles available from Data Delivery Devices LLC, depending on the application. FCC approved Yagi type antennas and omni-directional models are offered for operation with the device.



CAUTION



In order to comply with the FCC RF exposure requirements RFScada units may only be used with approved antennas that have been tested with it. A minimum separation distance of 20cm must be maintained from the antenna to any nearby persons. The RFScada units are not classified as portable devices per FCC Section 2.1093

Typically an antenna cable 'pigtail' is used for the ISM radio options; it brings the signal from the radio module to a bulkhead female 'N' type feed thru. Here a surge arrestor may be directly installed if required, then the antenna cable connects to that. Depending on the model the surge



arrestor may be mounted inside the cabinet required; ensure that the surge arrestor case or block is securely grounded directly to the main input ground or ground rod. The surge arrestor has field replaceable element, to access it remove the screw on the side of the

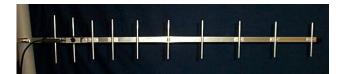


arrestor.



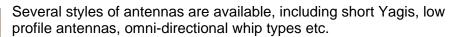
The total installed cost of ISM Yagi antennas including the cable, surge arrestor, pole (if needed), time and labor required etc. is usually in-significant between the larger and smaller antennas, so generally the higher gain antennas are recommended unless space prevents it. There is a better chance that a higher gain antenna will give satisfactory performance without requiring an external antenna on the other unit.

All of the antennas should be mounted with the short elements in the same direction, usually vertically. This discourages birds and other pests from remaining on the antennas, plus it helps to prevent heavy ice accumulation in extreme weather situations. The antennas should be aimed towards each other as shown below.





Normal Orientation for Yagi Antennas

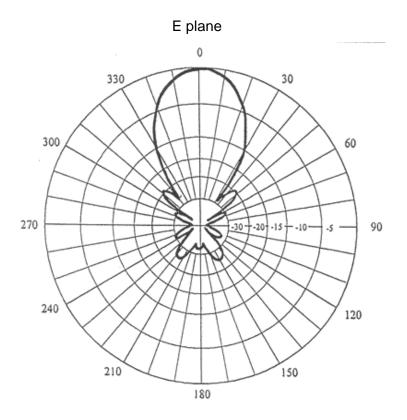


The antenna signal dispersion patterns are shown. One (the E-Plane) shows the radiation pattern as viewed from above; the other (H Plane) shows the pattern viewed from the side.

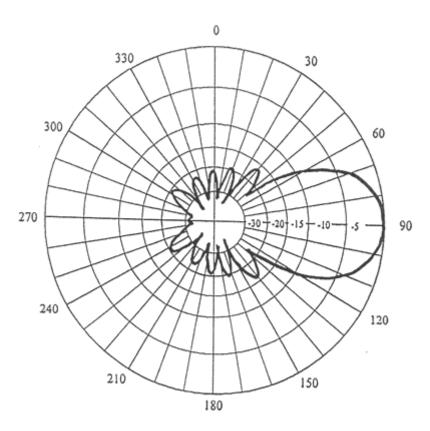






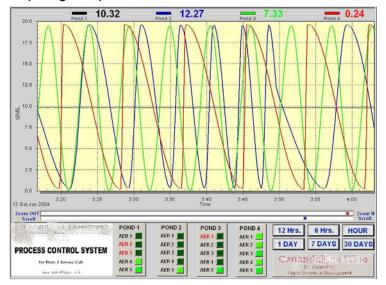


H plane



DAQFactory Configuration and Operation.

DAQFactory is a very powerful process control, monitoring and acquisition program available form Azeotech (http://www.azeotech.com). Running on a PC DAQFactory comes with built support for connecting to an RFScada device, so a complete application may be built very quickly without requiring complex details such as Modbus addresses, I/O maps etc.



the speed of application development and the built in drivers PC applications connected to an RFScada system are possible that would not have been economically feasible in the past. Data Delivery Devices LLC can provide the tailored final application your requirements or the end user may write his application using the developer version of DAQFactory.

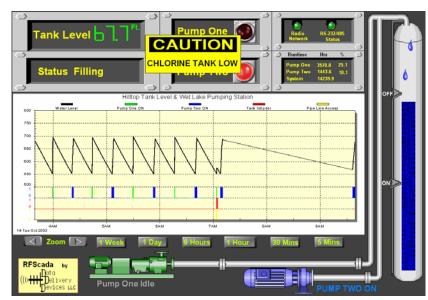
This gives an overview of configuring DAQFactory for operation with the RFScada units, plus accessing all of the RFScada status, inputs and outputs from within the DAQFactory developer version. For full details of DAQFactory

programming and operation please refer to the DAQFactory manuals.

Verifying Installation. When creating channels in DAQFactory 'RFScada' should appear in the available device list. If it does not then verify the two files RFScada.dll and RFScada.dds are in the main DAQFactory directory and restart DAQFactory.

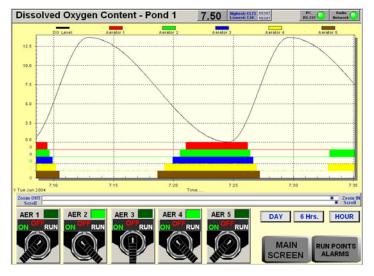
RFScada Configuration. The RFScada units all need to be correctly configured before operating with DAQFactory. There are several modes of operation with many complex routing combinations and settings possible. Typically a physically non-existent 'virtual' units registers will be overwritten by DAQFactory for outputs, and the RFScada master device will then route these overwritten registers to appropriate physical outputs. Use the RFScada configuration program to initially setup the RFScada devices for required routing.

DAQFactory 'Device Number' RFScada 'Units'. In all DAQFactory access and commands the DAQFactory 'device number' corresponds to the RFScada physical (or virtual) unit, even if the unit is not connected to the PC serial port. This is because all RFScada units in a system continually exchange data via the radio network, with the 'master' unit, 0, accumulating input data from all the slave units then sending output data all the slaves per the preset configuration. The 'master' RFScada unit, which has an assigned unit ID 0 is Device 0 in DAQFactory. The slave and any 'virtual' RFScada units will have ID's of 1 to 31 which are also their Device



numbers in DAQFactory. When DAQFactory accesses a Device number other than 0 it is actually reading or writing to the physical RFScada Unit 0 (master) which is connected to the PC's serial port; RFScada Unit 0 will then read or write data via radio to the requested RFScada unit. All of this reading, writing, storing and forwarding occurs inside the RFScada Unit 0, and is completely transparent to the user and DAQFactory. For example, to access Unit 7, even though it is not physically connected to the PC (and it may be many miles away) in the DAQFactory channel setup assign the Device to 7.

Physical Interface. The physical serial port connection from the PC running DAQFactory must be made to the RFScada device that is configured as the master, as it is the only device in an RFScada network with access to all of the RFScada network registers. The serial port connection may either be RS-232 or RS-485 (2 wire hardware automatic). All serial port parameters except the COM port are assigned automatically.



DAQFactory Serial Port Selection. Before any DAQFactory access to the RFScada network is possible the COM port must be from within DAQFactory. DAQFactory 'channel command' may be used to do this. First create a DAQFactory channel with the following properties, Device Type: RFScada; Device Number: 0; I/O Type: Command. Now when this channel is set to a value from within DAQFactory the value will become the serial port used for RFScada access. So simply assign a value of 1 to 16 to set the connected COM port. Once set the COM port is typically never changed, so it may easily be set once in the initial startup sequence.

DAQFactory Serial Port Status. There are many possible serial port errors that could occur during communication between the PC running DAQFactory and the RFScada units, for example the user could attempt to select a non existent serial port or the serial cable could be unplugged. The status of serial port communications may be monitored from within DAQFactory and of course it may be used to initiate alarms and warnings. To access the serial port status set up a channel as Device Type: RFScada; Device Number: 0; I/O Type: Special; Channel: 1. Reading the channel will return the serial port state, with the following meanings:

0	Correct operation
1 to 4	Failed to initialize
5 – 9	Internal initialization errors
10 - 12	Failed to read correctly
13 to 16	Failed to write correctly

RFScada Radio Network Status. If there are multiple physical RFScada units in the system then the RFScada units will continually communicate amongst themselves via the built in radios. The status of this radio network may be monitored from DAQFactory, and of course it may be used to initiate alarms and warnings. To access the RFScada radio network status set up a channel as Device Type: RFScada; Device Number: 0; I/O Type: Special; Channel: 2. Reading the channel will return the radio network status, with the following meanings.

	Some, but not all RFScada 'slave' units are responding to radio signals from the RFScada 'master' unit.
2	None of the PEScada 'clave' units are responding to radio signals from the

None of the RFScada 'slave' units are responding to radio signals from the RFScada 'master' unit.

If the radio network status is 1 it is possible to find out which units are not operating correctly, refer to the RFScada individual network status.

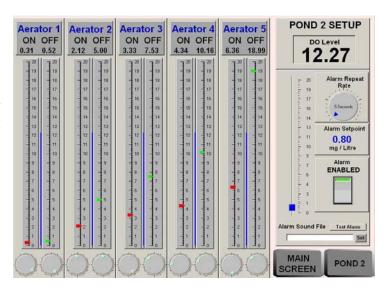
RFScada Individual Network Status. This returns the operational status of an individual RFScada unit. To access a units status set up a channel as Device Type: RFScada; Device Number: The units ID, 0 to 31; I/O Type: Special; Channel: 0. Reading the channel will return units radio network status. 0 means the unit is responding correctly, and 1 indicates that there is no response from the unit. Typically this status would only be read after an error was reported from reading the RFScada Radio Network Status, since it is much easier to read a single summary status than poll each individually.

RFScada Software Version. The software version installed in the RFScada master unit may be read. To access the RFScada software version set up a channel as Device Type: RFScada; Device Number: 0; I/O Type: Special; Channel: 3. Reading the channel will return the software version as a number, e.g. 24 means software version 2.4

Local and Remote Analog Inputs. Analog inputs from every RFScada unit in a system may be read using the 'A to D' read function. To read an input set up a channel with Device Type: RFScada; Device Number: The units ID, 0 to 31; I/O Type: A to D; Channel: the units channel, 1 to 8. Reading the channel will return the analog input as a number from 0 to 1023, which corresponds to 0 - 20mA.

Local and Remote Digital Inputs. Digital inputs from every RFScada unit in a system may be read using the 'Dig In' read function. To read an input set up a channel with Device Type: RFScada; Device Number: The units ID, 0 to 31; I/O Type: Dig In; Channel: the units channel, 1 to 8. Reading the channel will return the digital input as a number, either 0 for the input open circuit or 1 if the input is shorted.

Local and Remote Analog Outputs. Analog outputs on every RFScada unit in a system may be written to by 'overriding' analog inputs that are then routed by the RFScada master unit to the desired analog output(s). (refer to the rest of this manual for a full explanation). Typically a non-existent 'virtual' units analog input is over written, and this is then routed wherever it is desired. To do this set up a channel that will use the 'D to A' write function. Use Device Type: RFScada; Device Number: The units ID, 0 to 31; I/O Type: D to A; Channel: the units channel, 1 to 8. Write to the channel a value from 0 to 1023, which corresponds to 0 - 20mA.



Local and Remote Digital Outputs. Digital outputs on every RFScada unit in a system may be written to by 'overriding' digital inputs that are then routed by the RFScada master unit to the desired digital output(s). (refer to the rest of this manual for a full explanation). Typically a non-existent 'virtual' units digital input is over written, and this is then routed wherever it is desired. To do this set up a channel that will use the 'Dig Out' write function. Use Device Type: RFScada; Device Number: The

units ID, 0 to 31; I/O Type: Dig Out; Channel: the units channel, 1 to 8. Write to the channel either a 1 (relay active, normally open contacts closed) or 0 (relay inactive, normally open contacts open).

Cautions when Writing to Outputs. The RFScada Units are designed for operation in many diverse applications, and may control devices such as motors and pumps. It is possible during operation that the PC could fail, it may lose power or the serial connection between the PC and the RFScada Unit is lost for some reason. If this occurs it is important that the RFScada sets all of its outputs to the default 'off' state, (Analog outputs at 0 mA, all digital output relays off) to prevent any possible hazards or equipment damage. For this reason the RFScada Unit has a user programmable 'Modbus Override Time' value that needs to be set appropriately for the application (the default is 10 seconds). If a Modbus write to 'overwritten' registers does not occur within this time all overwritten registers on that unit will revert to the default state. So, in the DAQFactory application any output writes will need to be repeated by DAQFactory within the 'Modbus Override Time' to prevent written values reverting to default values. Just writing to a single output, either analog or digital, on a unit will reset that units timeout and all overwritten values on that unit will remain without requiring any other writes, since the timeout is for the unit as a whole and not for individual registers. A simple DAQFactory 'Sequence' that keeps writing more frequently than the Modbus override time to any register on any overwritten Unit will allow correct operation.

Modbus Configuration, Control and Monitoring.

When the RFScada units are shipped they will already be configured for the final application, and no further programming, configuration or adjustments are required. Each unit stores its own settings inside non volatile memory where they will remain until the unit is reconfigured. Connection to power is not required to maintain these settings, there are no batteries or similar volatile devices required for storage.

It may, however be necessary to change settings in the field if additional units are added to the system or changes in the configured settings are desired. It may also be desirable to monitor and possibly control conditions at various units using a computer. The RFScada units have this capability built in, via an industry standard protocol called Modbus, and by using a standard PC with suitable software virtually every input, output and configuration setting may be monitored or changed in the field by the user. It is also possible to permanently store new configuration settings in each unit.

PC software is available from Data Delivery Devices LLC that allows units to be reconfigured in the field. The software also has basic monitoring and control capability, to allow the user to monitor or make simple control adjustments in the field, primarily intended for testing and demonstration. The complete Modbus map is also included here, so users may also connect to the RFScada devices using their own software via applications such as DAQFactory, LabView, Wonderware, Visual Basic etc.

Physical Interface.

The RFScada devices have two types of interface supplied as standard, called RS-232 and RS-485. Each interface has its own physical connector, with the RS-232 connector being a 4 pin Molex type socket on the lower right hand side of the board marked J15, and the RS-485 connecter is a three pin terminal block marked J16. Only one interface may be used at a time, and a 2 pin jumper, located by the RS-485 terminal block and marked J1, allows the user to select either RS-232 or RS-485 operation. Install the jumper block for RS-485 operation, and remove it for RS-232 operation.

Standard PC's have an RS-232 serial port (typically a 9 pin male connector, occasionally a male 25 pin on the rear of the PC) which connects via a suitable cable to J15 on the RFScada board. A suitable cable is available from Data Delivery Devices LLC for connection to a PC's RS-232 port, or use the following table for connections if constructing you own cable.

PC RS-232 to RFScada Interface Connections			
Signal	9 Pin PC Serial Port	25 Pin PC Serial Port	RFScada
Received Data to PC	Pin 2	Pin 3	J15 Pin 1
Transmit Data from PC	Pin 3	Pin 2	J15 Pin 2
Ground	Pin 5	Pin 7	J15 Pin 3
Shield Ground	Shield	Shield	J15 Pin 4

For many industrial environments or locations which require long cable runs a standard called RS-485 is often used instead of RS-232, as it is far less prone to interference and many devices may be connected in parallel to a single interface cable. Low cost converters and other interface devices, such as electrical isolators, are available to allow a PC's standard RS-232 serial port to convert RS-232 data to the RS-485 standard. There are several versions of RS-485 available, the RFScada units conform to the most popular, called 2 wire since just two wires plus ground are required for interconnection. The following table lists the connections.

Signal	Connection
Ground	J16 Pin 3
A (transmit & receive)	J16 Pin 1
B (transmit & receive)	J16 Pin 2

RS-485 networks often use a terminator resistor, value 120 Ohm at either end of a transmission line. The RFScada units do not have this resistor on the main board, to allow it to be connected at any point. If the RFScada unit is the last device on the RS-485 network a 120 Ohm resistor may be connected between the A & B connections. Additionally surge arrestors may be installed on the 8ADI-9DO devices as shown if very long cable runs are used. The 4ADI-5DO board already has surge arrestors on the printed circuit board.



As a final precaution when using extreme cable lengths a 100 Ohm resistor is sometimes installed in series with the shield between

devices. If a large ground Voltage difference appears between the two sites the resistor prevents heavy currents flowing in the shield between locations.

Software Interface.

Suitable software is required on a PC to communicate with the RFScada devices. Software may be downloaded from the Data Delivery Devices website at no charge to provide configuration and basic monitoring of the units; this software is actually communicating with the RFScada devices via Modbus, using the following commands and Modbus 'map'. It may be a useful starting point before attempting to connect using custom Modbus software; the Data Delivery Devices software may be used to verify hardware cables and connections first.



CAUTION

When using Modbus to access the RFScada devices care must be taken as it is possible to activate outputs, completely alter the operation of individual units, the complete system and even render units inoperable until re-programmed for the desired operation. If the units are remote, for example being accessed via a Modem, it is possible to write values that effectively disable remote Modbus access. It is recommended that any changes be thoroughly tested with all external circuitry disconnected to verify correct operation before final connection. Remember to write changes to non volatile memory so they will remain after power is cycled to the device.

The connection data rate is fixed at 9600 baud, no parity with one stop bit. The units will respond to three Modbus commands, command 3 (0x03 hex) which allows the user to read one or more registers at once, command 6 (0x06 hex) to write to a single register and command 16 (0x10 hex) which allows one or more registers to be written at once. Nearly all of the registers may be written to, with the exception of a few, such as the software version installed (register 609) which can only be read with command 3. To allow easy 'block writes' of register areas that may contain a read only register no errors will be reported via Modbus for attempted writes to read-only registers; they will simply not be written. It is important to understand the method of communication between RFScada units, as although all registers are available in every unit only a few are updated in 'slaves', whereas all registers are updated at the 'Master' unit, designated 0. To determine the type of unit read register 608, if it is zero this unit is the RFScada system 'master' and all registers are accessible. Under

normal circumstances Modbus access and control would be at unit 0, allowing full access to the system. Access at slaves is primarily intended for testing, to change local settings, such as a timeout value, or to override and 'force' local inputs via Modbus. In the following descriptions it is assumed that the Modbus connection is made to the master unit. 0.

When connected via Modbus to a slave unit (i.e. the units id is 1 to 31) the only registers that have significance are the 10 related to that units id (for example 170 to 179 for unit 17, 30 to 39 for unit 3 etc), registers 608 to 614 and register 3318.

Register Descriptions:

The first 320 registers supply present readings and status for the units, with each unit having 10 registers. The first is the state of the 8 digital input switches, with a zero bit indicating an input switch is open. Bit 8, (which cannot be overwritten via Modbus, see explanation later) indicates if this unit is correctly communicating with the system master unit. The next 8 registers correspond to the user analog inputs, each being a 10 bit resolution input, with 20mA being a full scale reading of 1023. 0 corresponds to 0.0 mA, so it is possible to tell if a 4-20mA loop device is indicating minimum output or if the loop has been broken. The last register is the analog measurement of the DC voltage on the RFScada board, and may be used for general indication or for early warning of failing power, for example from a solar power supply. It is typically around 18 Volts DC when the unit is operating at 115 VAC, or about 1 Volt below the DC input Voltage if operating from an external DC power supply. Approximately 51 Volts DC is the full scale input for this reading, so values about 340 -380 are normal when operating on 115 VAC line input.

Any of these 320 registers may be forced or 'overridden' via Modbus, to override local or remote conditions. Outputs on all units that rely on 'Modbus overridden' input registers as their signal 'source' will now output signals using these 'Modbus overwritten' values as sources. The RFScada 'real' values, taken from external sensors and switches for that relevant unit, will be blocked while overwritten via Modbus. All input registers for an overridden unit will be locked, so even if just the digital inputs on unit 12 are Modbus overridden all of unit 12's registers are held at the present state. The Modbus overridden values will remain current until Modbus write commands for that particular units registers have not occurred for the time specified in the 'Modbus override time' register, 613. Once the registers have not been overwritten for that time the registers will automatically revert to sourcing signals from system read inputs, such as analog inputs and switches. This allows great flexibility, as any input on any unit may effectively be overridden via Modbus for testing or control purposes. Once Modbus overrides stop the unit will revert to normal operation. Only registers associated with 'Modbus overridden' ones are affected, and all other operations, including control, communications, monitoring and Modbus activity continue to occur normally. For applications that require some outputs to be driven only from Modbus simply configure those outputs to be driven from an unused unit ID, then they will only be updated from Modbus.

The next 128 registers, from 320 to 447, control configuration for all the relay signal sources. These registers are similar to one another, and just differ by the relay, the unit and input bit that they refer to. Each relay is individually controlled by a digital input (or the Modbus register corresponding to that input). For example, register 368 configures relay 1 and 2 on unit 12. The least significant byte controls the signal source for relay 1, and the most significant byte relay 2. In each byte the most significant 5 bits are the source unit ID for the relay signal, and the least significant 3 bits are the digital input bit. So, in this case if the lower byte was 11011010 Binary (218 decimal or 0xDA hex) relay 1 in unit 12 would be driven by digital input 3 on unit 27. If the upper byte was 01100111 Binary (103 decimal or 0x67 hex) relay 2 in unit 12 would be driven by digital input 8 on unit 12 (its own unit). Each relay output may be sourced from any digital input, so it is possible to drive multiple relays on multiple units from the same digital input.

The next 128 registers, from 448 to 575, control configuration for all the analog output signal sources. These registers are similar to one another, and just differ by the analog output, the unit and analog input channel that they refer to. Each analog output is individually controlled by an analog input (or the Modbus register corresponding to that input). For example, register 491 configures analog outputs 7 and 8 on unit 10. The least significant byte controls the signal source for analog output 7, and the most significant byte analog output 8. In each byte the most significant 5 bits are the

source unit ID for the analog signal, and the least significant 3 bits are the analog input channel. So, in this case if the lower byte was 11011010 Binary (218 decimal or 0xDA hex) analog output 7 in unit 10 would be driven by analog input 3 on unit 27. If the upper byte was 01100111 Binary (103 decimal or 0x67 hex) analog output 8 in unit 10 would be driven by analog input 8 on unit 12. Every analog output may be sourced from any input, so it is possible to driven multiple (or all) analog outputs from the same analog input.

The 32 registers from 576 to 607 specify if each unit is enabled. Register 576, for the system master (unit 0), must always be enabled, as it control communications between all units. If a non existent unit is enabled here the system will not operate, and indicate a 'network' error status.

Register 608 is the ID of this device. If the ID is zero this unit will be the system master, be responsible for routing all signals between units, will have virtually all of the configuration settings for the system and will control communications between all units. One unit in a system must be the master, and there must only be one master in a system. If the ID is 1 to 31 this unit is a 'slave' unit, and just a few Modbus registers will have significance. Every slave must have a unique ID for correct operation, allowing a total of 32 units (one master plus 1 to 31 slaves) to be in one system. Slaves do not require sequential ID's, and slaves may effectively be disabled by 'un-enabling' them in the masters configuration. The 'receive data' LED will flash rapidly on a disabled slave that monitors network traffic, but since it is never addressed it will never respond and will not transmit.

Register 609 contains an image of the output relays on this unit. It is read only.

Register 610 indicates the current network state, again it is read only. If it is zero the network is operating correctly and all configured units are communicating correctly; the 'system status' LED and relay on this and all other units will be on continuously. If this register contains 1 then this unit (if not the master) and the master unit are communicating and operating correctly, but at least one unit somewhere on the network is not communicating or operating correctly. On this and all other units that are operating the 'system status' LED and relay will slowly be toggling on and off, indicating an error somewhere in the system. Bit 8 in Modbus registers 0 to 320 and Modbus registers 577 to 607 may be compared to identify the exact enabled unit (or units) that are not responding. If register 608 contains 2 then this unit is not communicating with any other unit, and the 'system status' LED and relay will be off.

Register 611 contains the user Modbus address for this device. It may be anything from 1 to 98 or 100 to 255 (default is 0, or off). Note that the RFScada units will also *always* respond to address 99 (0x63 Hex), so even if the Modbus address is zero or has accidentally been changed and subsequently lost the unit may still be accessed using address 99. The users Modbus 'silent time' (register 614) will also be ignored when accessed using address 99, see register 614 for details. Unless multiple RFScada devices are on the same Modbus network or special silent times are required it is suggested that the 'always enabled' address of 99 be used.

Register 612 contains the default 'loss of communications' timeout value. For slaves, if valid radio communications are not received by this unit within this time frame the unit will change state to indicate 'lost communications'. All outputs will change to default settings (i.e. off) and the 'system status' LED and relay will turn off. If this unit is the master this register contains the maximum time without receiving valid communications from every unit before changing state to 'network error'; where the master unit and at least one slave unit are communicating and operating correctly, but at least one unit somewhere on the network is not communicating or operating correctly. On this and all other units that are still operating all outputs will change to default settings (i.e. off), the 'system status' LED and relay will slowly be toggling on and off, indicating an error somewhere in the system. The register time is in seconds, with the default set at 10, which is suitable for most systems with a few units and good communications. If many units are in a system this time may need to be extended to prevent network errors, for example caused by power being briefly interrupted on a single unit.

Register 613 contains the time in seconds before reverting to normal operation after Modbus 'override' writes. If a register is written again via Modbus within this time period it will contain the latest 'Modbus overridden' value; if the timer expires the register will revert to normal, being updated by the RFScada inputs. Each time a write occurs to the relevant units registers its timer is restarted. See the section on registers 0 to 319 for further details.

Register 614 contains the Modbus 'silent interval' time setting, in milliseconds. Modbus RTU messages start and end with a silent interval of at least 3.5 character times, which for a baud rate of 9600 bps is approximately 4mS. The RFScada units are capable of reading the Modbus message, acting on the message, formulating a reply, then start transmitting it back to the Modbus master device as soon as this 4mS time expires. The RFScada units are also capable of monitoring the Modbus data and detecting a gap between bytes in a message that is 5 mS in length for example. Normally Modbus messages from a Master, such as a local PC, will have correctly formed data packets without any gaps between bytes. However, if there are gaps between bytes of more than 4mS the RFScada units may assume the packet has ended, process it and since the packet is not complete the RFScada unit ignores the packet and does not reply. The Modbus master then signals an error reporting that the RFScada device did not reply to a Modbus message, when in fact a legal Modbus packet was not presented to the RFScada device. This type of error seldom occurs on modern PC systems with local connections, however it often occurs when a telephone modem or similar device is between units on a Modbus network. Even short packets of data sent directly between two modems often result in smaller bursts of data at the receiving modem, separated by gaps of several milliseconds. The problem may also occur when some RS-485 interface devices are used that incorporate 'automatic transmit enable' circuits; these devices often use simple RC timing circuits to enable the driver output, with the result being they may still be driving the Modbus connection and corrupting data several milliseconds after the bus should have been released, when the RFScada unit is trying to send a reply.

To overcome these problems the user may set a silent interval in register 614. It can be from 4 up to 255 milliseconds, with the default set at 40. Extending it will delay a response to the Modbus master, so it should not be extended too long, or the Modbus masters own timeout settings may need to be extended.



If this delay is set to very small values Modbus communication problems may occur, especially with remote modems and similar devices. It is possible to completely lose remote Modbus communications, and lose the capability to change the configuration back! If this occurs a direct serial connection may be required to regain Modbus control and return modified registers, such as register 614, back to values that allow functionality with connected equipment.

For this reason if an RFScada device is accessed via Modbus address 99 (0x63 Hex) it will ignore the users silent time setting and use its own setting of 100mS, therefore allowing communication with most standard devices including remote modems. This gives the user (and the RFScada configuration program) a means to restore settings that have been changed to inoperative ones. Therefore, if changes in the silent time are required a Modbus address other than 99 must be used.

If this register really needs adjusting from a remote location use caution and test any changes before writing them to EEPROM, so cycling power can also restore original settings. Under normal circumstances there should be no reason to change this value.

Register 615 contains the identity of any special control mode operating, it is zero for normal operation.

Register 1000 contains the hop pattern of the unit, it is read only and set at the factory.

Register 1001 contains the serial number of the unit, it is read only and set at the factory.

Register 1002 contains the number of channels this unit physically supports, it is read only and set at the factory. It is not related to the optional plug in boards.

Register 1003 contains the software version of the RFScada unit, again read only. Units do not need to have identical software versions to communicate.

Registers 1004 to 1013 contain additional factory settings that are specific to the type of radio installed.

Register 3318 is the Modbus and configuration settings control register. All Modbus registers that may be written to will become effective as soon as they are written, there are no delays or power cycles required. The registers are volatile however, so changes in configuration made via Modbus will be lost when power is removed unless they are permanently stored in the RFScada non volatile memory. Register 3318 allows the current setting to be permanently saved in EEPROM memory, and they will be read back from EEPROM memory when power is restored to the unit. All registers may also be set to default settings here. To set all configuration settings to default values write the value 1234 decimal (0x04D2 hex) to register 3318. To permanently store the present settings in the RFScada EEPROM memory write the decimal value 5678 decimal (0x162E hex) to register 3318.

It takes several seconds to store all the settings in the RFScada non-volatile memory. The yellow system LED (near the center of the board) on the RFScada unit will flash rapidly during the storage process. After receiving the 'write EEPROM' command the RFScada unit will not respond to any Modbus messages until it has finished the write process, and a 'Modbus timeout' error message may occur on the Modbus master. This is normal and should not be interpreted as an error. After writing all settings verify correct operation before final connection.

The RFScada configuration program communicates to the units via Modbus. Modbus traffic to and from the units may be viewed in the bottom of the register display screen by turning on the 'view Modbus data' setting in the menu. To view the existing settings the configuration program may be used to read a units settings, then save the settings to a file. The saved file is simply a list of the Modbus register address followed by its contents.

Complete RFScada Modbus Map.

0	Unit 0 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
1	Unit 0 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
2	Unit 0 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
3	Unit 0 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
4	Unit 0 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
5	Unit 0 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
6	Unit 0 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
7	Unit 0 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
8	Unit 0 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
9	Unit 0 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
10	Unit 1 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
11	Unit 1 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
12	Unit 1 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
13	Unit 1 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
14	Unit 1 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
15	Unit 1 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
16	Unit 1 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
17	Unit 1 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
18	Unit 1 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
19	Unit 1 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
20	Unit 2 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
21	Unit 2 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
22	Unit 2 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
23	Unit 2 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA

0.4	
24	Unit 2 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
25	Unit 2 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
26	Unit 2 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
27	Unit 2 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
28	Unit 2 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
29	Unit 2 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
30	Unit 3 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
31	Unit 3 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
32	Unit 3 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
33	Unit 3 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
34	Unit 3 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
35	Unit 3 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
36	Unit 3 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
37	Unit 3 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
	Unit 3 Analog 7 To bit result. 0 = 0 mA, 1023 = 20mA
38	
39	Unit 3 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
40	Unit 4 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
41	Unit 4 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
42	Unit 4 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
43	Unit 4 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
44	Unit 4 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
45	Unit 4 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
46	Unit 4 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
47	Unit 4 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
48	Unit 4 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
49	Unit 4 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
50	Unit 5 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
51	Unit 5 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
52	Unit 5 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
53	Unit 5 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
54	Unit 5 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
55	Unit 5 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
56	Unit 5 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
57	Unit 5 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
58	Unit 5 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
59	Unit 5 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
	Unit 5 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx) Unit 6 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
59	Unit 5 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
59 60	Unit 5 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx) Unit 6 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
59 60 61	Unit 5 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx) Unit 6 Bits 0-7 Digital Inputs, Bit 8 = COMM OK Unit 6 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
59 60 61 62 63	Unit 5 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx) Unit 6 Bits 0-7 Digital Inputs, Bit 8 = COMM OK Unit 6 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
59 60 61 62 63 64	Unit 5 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx) Unit 6 Bits 0-7 Digital Inputs, Bit 8 = COMM OK Unit 6 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
59 60 61 62 63 64 65	Unit 5 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx) Unit 6 Bits 0-7 Digital Inputs, Bit 8 = COMM OK Unit 6 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
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59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90	Unit 5 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx) Unit 6 Bits 0-7 Digital Inputs, Bit 8 = COMM OK Unit 6 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 6 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx) Unit 9 Bits 0-7 Digital Inputs, Bit 8 = COMM OK Unit 7 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 7 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8 Analog 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 8

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94	Unit 9 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
95	Unit 9 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
96	Unit 9 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
97	Unit 9 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
98	Unit 9 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
99	Unit 9 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
100	Unit 10 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
101	Unit 10 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
102	Unit 10 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
103	Unit 10 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
104	Unit 10 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
105	Unit 10 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
106	Unit 10 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
107	Unit 10 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
108	Unit 10 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
109	Unit 10 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
110	Unit 11 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
111	Unit 11 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
112	Unit 11 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
113	Unit 11 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
114	Unit 11 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
115	Unit 11 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
116	Unit 11 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
117	Unit 11 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
118	Unit 11 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
119	Unit 11 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
120	Unit 12 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
121	Unit 12 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
122	Unit 12 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
123	Unit 12 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
124	Unit 12 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
125	Unit 12 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
126	Unit 12 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
127	Unit 12 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
128	Unit 12 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
129	Unit 12 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
130	Unit 13 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
131	Unit 13 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
132	Unit 13 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
133	Unit 13 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
134	Unit 13 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
135	Unit 13 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
136	Unit 13 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
137	Unit 13 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
138	Unit 13 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
139	Unit 13 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
140	Unit 14 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
141	Unit 14 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
142	Unit 14 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
143	Unit 14 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
144	Unit 14 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
145	Unit 14 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
146	Unit 14 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
147	Unit 14 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
148	Unit 14 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
149	Unit 14 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
150	Unit 15 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
	Unit 15 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
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152	Unit 15 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
153	Unit 15 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
154	Unit 15 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
155	Unit 15 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
156	Unit 15 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
157	Unit 15 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
158	Unit 15 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
159	Unit 15 Analog 6 to bit result. 0 = 0 thA, 1023 = 20thA Unit 15 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
160	Unit 16 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
161	Unit 16 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
162	Unit 16 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
163	Unit 16 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA

164	Unit 16 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
165	Unit 16 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
166	Unit 16 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
167	Unit 16 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
168	Unit 16 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
169	Unit 16 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
170	Unit 17 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
171	Unit 17 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
172	Unit 17 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
173	Unit 17 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
174	Unit 17 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
175	Unit 17 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
176	Unit 17 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
177	Unit 17 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
178	Unit 17 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
179	Unit 17 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
180	Unit 18 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
181	Unit 18 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
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182	Unit 18 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
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183	Unit 18 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
184	Unit 18 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
185	Unit 18 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
186	Unit 18 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
187	Unit 18 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
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188	Unit 18 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
189	Unit 18 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
190	Unit 19 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
191	Unit 19 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
192	Unit 19 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
193	Unit 19 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
194	Unit 19 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
195	Unit 19 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
196	Unit 19 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
197	Unit 19 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
198	Unit 19 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
199	Unit 19 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
200	Unit 20 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
201	Unit 20 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
202	Unit 20 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
203	Unit 20 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
204	Unit 20 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
205	Unit 20 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
206	Unit 20 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
207	Unit 20 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
208	Unit 20 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
209	Unit 20 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
210	Unit 21 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
211	Unit 21 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
212	Unit 21 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
213	Unit 21 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
214	Unit 21 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
215	Unit 21 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
216	Unit 21 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
217	Unit 21 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
218	Unit 21 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
219	Unit 21 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
220	Unit 22 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
221	Unit 22 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
222	Unit 22 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
223	Unit 22 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
224	Unit 22 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
225	Unit 22 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
226	Unit 22 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
227	Unit 22 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
228	Unit 22 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
229	Unit 22 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
230	Unit 23 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
231	Unit 23 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
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232	Unit 23 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
233	Unit 23 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
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234	Unit 23 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
235	Unit 23 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
236	Unit 23 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
237	Unit 23 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
238	Unit 23 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
239	Unit 23 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
240	Unit 24 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
241	Unit 24 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
242	Unit 24 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
243	Unit 24 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
244	Unit 24 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
245	Unit 24 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
246	Unit 24 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
247	Unit 24 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
248	Unit 24 Analog 8 10 bit result. 0 = 0 mA. 1023 = 20mA
	Unit 24 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
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250	Unit 25 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
251	Unit 25 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
252	Unit 25 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
253	Unit 25 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
	Unit 25 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
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255	Unit 25 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
256	Unit 25 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
257	Unit 25 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
258	Unit 25 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
259	Unit 25 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
260	Unit 26 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
261	Unit 26 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
262	Unit 26 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
263	Unit 26 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
264	Unit 26 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
265	Unit 26 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
266	Unit 26 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
267	Unit 26 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
268	Unit 26 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
269	Unit 26 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
270	Unit 27 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
271	Unit 27 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
272	Unit 27 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
	Unit 27 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
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274	Unit 27 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
275	Unit 27 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
276	Unit 27 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
277	Unit 27 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
278	Unit 27 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
279	Unit 27 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
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	Unit 28 Bits 0-7 Digital Inputs, Bit 8 = COMM OK
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281	Unit 28 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
282	Unit 28 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
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282 283 284 285	Unit 28 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
282 283 284 285	Unit 28 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
282 283 284 285 286	Unit 28 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA Unit 28 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
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304	Unit 30 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
305	Unit 30 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
306	
	Unit 30 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
307	Unit 30 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
308	Unit 30 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
309	Unit 30 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
310	Unit 31 its 0-7 Digital Inputs, Bit 8 = COMM OK
311	Unit 31 Analog 1 10 bit result. 0 = 0 mA, 1023 = 20mA
312	Unit 31 Analog 2 10 bit result. 0 = 0 mA, 1023 = 20mA
313	Unit 31 Analog 3 10 bit result. 0 = 0 mA, 1023 = 20mA
314	Unit 31 Analog 4 10 bit result. 0 = 0 mA, 1023 = 20mA
315	Unit 31 Analog 5 10 bit result. 0 = 0 mA, 1023 = 20mA
316	Unit 31 Analog 6 10 bit result. 0 = 0 mA, 1023 = 20mA
317	Unit 31 Analog 7 10 bit result. 0 = 0 mA, 1023 = 20mA
318	Unit 31 Analog 8 10 bit result. 0 = 0 mA, 1023 = 20mA
319	Unit 31 DC Voltage 10 bit, 1023 = 51.1 Volts DC (approx)
320	Unit 0 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
321	Unit 0 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
322	
	Unit 0 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
323	Unit 0 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
324	Unit 1 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
325	Unit 1 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
326	Unit 1 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
327	Unit 1 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
328	Unit 2 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
329	Unit 2 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
330	Unit 2 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
331	Unit 2 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
332	Unit 3 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
333	Unit 3 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
334	Unit 3 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
335	Unit 3 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
336	Unit 4 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
337	Unit 4 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
338	Unit 4 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
339	Unit 4 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
340	Unit 5 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
341	Unit 5 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
342	Unit 5 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
343	Unit 5 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
344	Unit 6 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
345	Unit 6 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
346	Unit 6 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
347	Unit 6 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
348	Unit 7 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
349	Unit 7 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
350	Unit 7 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
351	Unit 7 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
352	Unit 8 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
353	Unit 8 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
354	Unit 8 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
355	Unit 8 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
356	Unit 9 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
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	Unit 9 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
358	Unit 9 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
359	Unit 9 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
360	Unit 10 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
361	Unit 10 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
362	Unit 10 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
363	Unit 10 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
364	Unit 11 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
365	Unit 11 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
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367	Unit 11 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
368	Unit 12 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
369	Unit 12 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
370	Unit 12 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
371	Unit 12 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
372	Unit 13 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
373	Unit 13 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel

374	Unit 13 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
375	Unit 13 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
376	Unit 14 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
377	Unit 14 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
378	Unit 14 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
379	Unit 14 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
380	Unit 15 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
381	Unit 15 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
382	Unit 15 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
383	Unit 15 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
384	Unit 16 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
385	Unit 16 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
386	Unit 16 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
387	Unit 16 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
388	Unit 17 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
389	Unit 17 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
390	Unit 17 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
391	Unit 17 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
392	Unit 18 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
393	Unit 18 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
394	Unit 18 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
395	Unit 18 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
396	Unit 19 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
397	Unit 19 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
398	Unit 19 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
399	Unit 19 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
400	Unit 20 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
401	Unit 20 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
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	Unit 20 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
403	Unit 20 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
404	Unit 21 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
405	Unit 21 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
406	Unit 21 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
407	Unit 21 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
408	Unit 22 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
409	Unit 22 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
410	Unit 22 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
411	Unit 22 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
412	Unit 23 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
413	Unit 23 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
414	Unit 23 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
415	Unit 23 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
416	Unit 24 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
417	Unit 24 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
418	Unit 24 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
419	Unit 24 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
420	Unit 25 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
421	Unit 25 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
422	Unit 25 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
423	Unit 25 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
424	Unit 26 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
425	Unit 26 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
426	Unit 26 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
427	Unit 26 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
428	Unit 27 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
429	Unit 27 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
430	Unit 27 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
431	Unit 27 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
432	Unit 28 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
433	Unit 28 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
434	Unit 28 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
435	Unit 28 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
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	Unit 29 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
437	Unit 29 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
438	Unit 29 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
1 400	1 11 2 0 0 D 1 T 0 0 1 2 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
439	Unit 29 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
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440	Unit 30 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
440 441	Unit 30 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
440	Unit 30 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel

444	Unit 31 Relay 1 & 2 digital source byte, LS byte = Relay 1; MS 5 bits = source ID, LS 3 bits = source channel
445	Unit 31 Relay 3 & 4 digital source byte, LS byte = Relay 3; MS 5 bits = source ID, LS 3 bits = source channel
446	Unit 31 Relay 5 & 6 digital source byte, LS byte = Relay 5; MS 5 bits = source ID, LS 3 bits = source channel
447	Unit 31 Relay 7 & 8 digital source byte, LS byte = Relay 7; MS 5 bits = source ID, LS 3 bits = source channel
448	Unit 0 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
449	Unit 0 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
	Unit o Analog 5 4 output source bytes, Lo byte - Analog 5, MO 5 bits - source D, LO 3 bits - source Chainter
450	Unit 0 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
451	Unit 0 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
452	Unit 1 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
453	Unit 1 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
454	Unit 1 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
455	Unit 1 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
456	Unit 2 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
457	Unit 2 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
458	Unit 2 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
459	Unit 2 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
460	Unit 3 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
461	Unit 3 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
462	Unit 3 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
463	Unit 3 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
464	Unit 4 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
465	Unit 4 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
	Unit 4 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
466 467	
	Unit 4 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
468	Unit 5 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
469	Unit 5 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
470	Unit 5 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
471	Unit 5 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
472	Unit 6 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
473	Unit 6 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
474	Unit 6 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
475	Unit 6 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
476	Unit 7 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
477	Unit 7 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
478	Unit 7 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
479	Unit 7 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
480	Unit 8 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
481	Unit 8 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
482	Unit 8 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
483	Unit 8 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
484	Unit 9 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
485	Unit 9 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
486	Unit 9 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
487	Unit 9 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
488	Unit 10 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
489	Unit 10 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
490	Unit 10 Analog 5 & 4 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
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	Unit 10 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
492	Unit 11 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
493	Unit 11 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
494	Unit 11 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
495	Unit 11 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
496	Unit 12 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
497	Unit 12 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
498	Unit 12 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
499	Unit 12 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
500	Unit 13 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
501	Unit 13 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
502	Unit 13 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
503	Unit 13 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
504	Unit 14 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
505	Unit 14 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
506	Unit 14 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
507	Unit 14 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
508	Unit 15 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
509	Unit 15 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
510	Unit 15 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
511	Unit 15 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
512	Unit 16 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
513	Unit 16 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
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	Unit 16 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
515	Unit 16 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
516	Unit 17 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
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	Unit 17 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
518	Unit 17 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
519	Unit 17 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
520	Unit 18 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
521	Unit 18 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
522	Unit 18 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
523	Unit 18 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
524	Unit 19 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
525	Unit 19 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
526	Unit 19 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
527	Unit 19 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
528	Unit 20 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
529	Unit 20 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
530	Unit 20 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
531	Unit 20 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
532	Unit 21 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
533	Unit 21 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
534	Unit 21 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
535	Unit 21 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
536	Unit 22 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
537	Unit 22 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
538	Unit 22 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
539	Unit 22 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
540	Unit 23 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
541	Unit 23 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
542	Unit 23 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
543	Unit 23 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
544	Unit 24 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
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	Unit 24 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
546	Unit 24 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
547	Unit 24 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
548	Unit 25 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
549	Unit 25 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
550	Unit 25 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
551	Unit 25 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
552	Unit 26 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
553	Unit 26 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
554	Unit 26 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
555	Unit 26 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
556	Unit 27 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
557	
	Unit 27 Analog 3 & 4 output source bytes, LS byte = Analog 3: MS 5 bits = source ID, LS 3 bits = source channel
	Unit 27 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Lipit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
558	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
558 559	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565 566	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565 566 567	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565 566 567 568	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565 566 567 568 569	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565 566 567 568 569 570	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565 566 567 568 569	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565 566 567 568 569 570	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 1 & 2 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Anal
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574 575	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 5 & 6 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Anal
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574 575 576	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Anal
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574 575 576 577	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Anal
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574 575 576 577 578	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Anal
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574 575 576 577	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Anal
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574 575 576 577 578 579	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 5 & 6 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output so
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574 575 576 577 578 579 580	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 3 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output so
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574 575 576 577 578 579 580 581	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 1 & 2 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 3 & 4 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 3 & 4 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 3 & 4 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output so
558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574 575 576 577 578 579 580	Unit 27 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 27 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 28 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 1 & 2 output source bytes, LS byte = Analog 1; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 3 & 4 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 5 & 6 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 29 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 7 & 3 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 3 & 4 output source bytes, LS byte = Analog 3; MS 5 bits = source ID, LS 3 bits = source channel Unit 30 Analog 5 & 6 output source bytes, LS byte = Analog 5; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output source bytes, LS byte = Analog 7; MS 5 bits = source ID, LS 3 bits = source channel Unit 31 Analog 7 & 8 output so

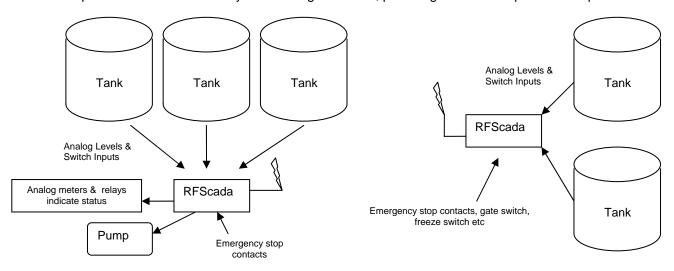
584	Unit 8 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
585	Unit 9 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
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586	Unit 10 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
587	Unit 11 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
588	Unit 12 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
589	Unit 13 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
590	Unit 14 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
591	Unit 15 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
592	Unit 16 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
593	Unit 17 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
594	Unit 18 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
595	Unit 19 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
596	Unit 20 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
597	Unit 21 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
598	Unit 22 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
599	Unit 23 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
600	Unit 24 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
601	Unit 25 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
602	Unit 26 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
603	Unit 27 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
604	Unit 28 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
605	Unit 29 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
606	Unit 30 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
607	Unit 31 Configuration Register. Bit 0 = 1 for enabled, 0 disabled
608	Configuration ID of this unit. 0 = system master. 1 to 31 is a slave unit.
609	Image of the 8 output relay state. (read only)
610	Network state. 0 = OK, 1 = Network down, this link OK, 2 = Lost comms. Read only.
611	Modbus ID 0 = no second ID, 1 to 255 users Modbus ID.Unit will also always respond to Modbus address 99
612	Seconds before resetting to default state after loss of radio communications. Minimum 1, Max = 255, default = 10
613	Seconds before reverting to normal register updates after Modbus override data stops. Min 1, Max 255, default 10
614	Time in millisecs before this unit processes Modbus packet. Min = 4, max = 255, default = 40 *See text for exception
615	Special control mode setting, for example pump control modes. 0 for normal operation.
616	Analog pump control mode low setting 0 – 1022
617	Analog pump control mode high setting 1 - 1023
800	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers
800 801	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1
800	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2
800 801	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1
800 801 802 803	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3
800 801 802 803 804	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4
800 801 802 803 804 805	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5
800 801 802 803 804	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4
800 801 802 803 804 805 806	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6
800 801 802 803 804 805 806 807	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7
800 801 802 803 804 805 806 807 808	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit7 Total number of good packets received from Unit8
800 801 802 803 804 805 806 807 808 809	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9
800 801 802 803 804 805 806 807 808 809	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9
800 801 802 803 804 805 806 807 808 809 810	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit9 Total number of good packets received from Unit10
800 801 802 803 804 805 806 807 808 809 810	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit111
800 801 802 803 804 805 806 807 808 809 810 811 812	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit11
800 801 802 803 804 805 806 807 808 809 810	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit111
800 801 802 803 804 805 806 807 808 809 810 811 812 813	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit12 Total number of good packets received from Unit13
800 801 802 803 804 805 806 807 808 809 810 811 812 813	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit13 Total number of good packets received from Unit13 Total number of good packets received from Unit14
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit14 Total number of good packets received from Unit15
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit18 Total number of good packets received from Unit18
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit15 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit19
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit20
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit21 Total number of good packets received from Unit22
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit20
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit23
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit18 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit23 Total number of good packets received from Unit24
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824 825	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit13 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit24 Total number of good packets received from Unit25
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit12 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit23 Total number of good packets received from Unit25 Total number of good packets received from Unit26
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824 825 826	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit12 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit23 Total number of good packets received from Unit25 Total number of good packets received from Unit26
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824 825 826 827	Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit22 Total number of good packets received from Unit22 Total number of good packets received from Unit23 Total number of good packets received from Unit25 Total number of good packets received from Unit26 Total number of good packets received from Unit27
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824 825 826 827 828	Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit23 Total number of good packets received from Unit23 Total number of good packets received from Unit25 Total number of good packets received from Unit27 Total number of good packets received from Unit28
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824 825 826 827 828 829	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit22 Total number of good packets received from Unit22 Total number of good packets received from Unit23 Total number of good packets received from Unit25 Total number of good packets received from Unit26 Total number of good packets received from Unit27 Total number of good packets received from Unit28 Total number of good packets received from Unit26 Total number of good packets received from Unit28 Total number of good packets received from
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824 825 826 827 828	Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit23 Total number of good packets received from Unit23 Total number of good packets received from Unit25 Total number of good packets received from Unit27 Total number of good packets received from Unit28
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824 825 826 827 828 829 830	Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit23 Total number of good packets received from Unit24 Total number of good packets received from Unit25 Total number of good packets received from Unit26 Total number of good packets received from Unit27 Total number of good packets received from Unit28 Total number of good packets received from Unit29 Total num
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824 825 826 827 828 829 830 831	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit23 Total number of good packets received from Unit25 Total number of good packets received from Unit26 Total number of good packets received from Unit27 Total number of good packets received from Unit28 Total number of good packets received from Unit28 Total number of good packets received from Unit29 Total number of good packets received from Unit29 Total number of good packets received from Unit29 Total number of good packets received from
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800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824 825 826 827 828 829 830 831 1000 1001	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit23 Total number of good packets received from Unit24 Total number of good packets received from Unit25 Total number of good packets received from Unit27 Total number of good packets received from Unit28 Total number of good packets received from Unit29 Total number of good packets received from Unit29 Total number of good packets received from Unit29 Total number of good packets received from Unit30 Total number of good packets received from
800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 833 824 825 826 827 828 829 830 831 1000	Total number of packets transmitted from master 0 -65535. Write any value to clear this and the next 31 registers Total number of good packets received from Unit1 Total number of good packets received from Unit2 Total number of good packets received from Unit3 Total number of good packets received from Unit4 Total number of good packets received from Unit5 Total number of good packets received from Unit6 Total number of good packets received from Unit7 Total number of good packets received from Unit8 Total number of good packets received from Unit8 Total number of good packets received from Unit9 Total number of good packets received from Unit9 Total number of good packets received from Unit10 Total number of good packets received from Unit11 Total number of good packets received from Unit12 Total number of good packets received from Unit13 Total number of good packets received from Unit13 Total number of good packets received from Unit14 Total number of good packets received from Unit15 Total number of good packets received from Unit16 Total number of good packets received from Unit17 Total number of good packets received from Unit17 Total number of good packets received from Unit18 Total number of good packets received from Unit18 Total number of good packets received from Unit19 Total number of good packets received from Unit19 Total number of good packets received from Unit20 Total number of good packets received from Unit21 Total number of good packets received from Unit22 Total number of good packets received from Unit22 Total number of good packets received from Unit25 Total number of good packets received from Unit26 Total number of good packets received from Unit27 Total number of good packets received from Unit28 Total number of good packets received from Unit28 Total number of good packets received from Unit28 Total number of good packets received from Unit29 Total number of good packets received from Unit28 Total number of good packets received from Unit29 Total number of good packets received from

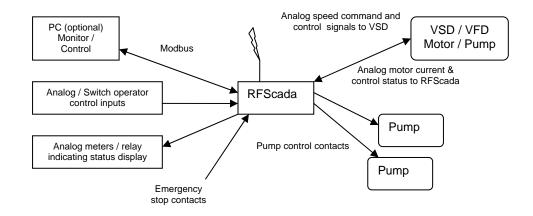
1004	Seconds Modbus registers 311-318 must be stable before EEPROM write (Special mode 3) Read Only
1005	Run time in hours. Read Only
1006	Radio / Interface board type. 0 = ISM Spread spectrum, 1 = Generic RADInt Board, 2= ISM High Power Read Only
1007	Generic RadInt board Baud rate . Read Only
1008	Generic RadInt board key up time in mS. Read Only
1009	Generic RadInt board key down time in mS. Read Only
1010	Generic RadInt board data gap time in mS. Read Only
1011	Transmit cycle rate in mS. Read Only
1012	ISM High power RF data rate. 0=10,000 BPS, 1=120,000 BPS. Read Only
1013	ISM High power multi-packet burst transmit mode. X + 1 = number of burst packets. Read Only
3318	Write 1234 to restore to default settings. Write 5678 to copy all settings to EEPROM

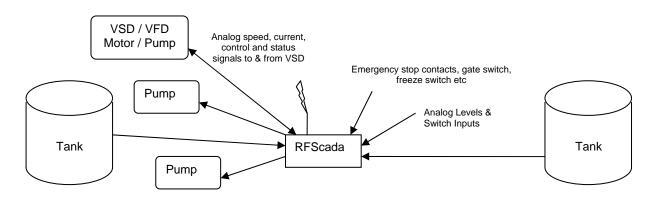
Typical Applications and Installations.

Multiple Tanks, Pumps and Remote Controls

Miles apart, without interconnecting wires, the RFScada units can control and continuously monitor multiple pumps, tanks, VSD's, switch contacts, security devices, analog signal input levels, analog output signals etc. Alarms and shutdowns may be activated from any location to indicate fault conditions; with every unit monitoring the network condition and reverting to a known state during error conditions. In this example network four RFScada units are configured so analog and digital signals may be transmitted and monitored between four locations. Up to 32 RFScada units may be in a single network, providing over 1000 inputs and outputs.

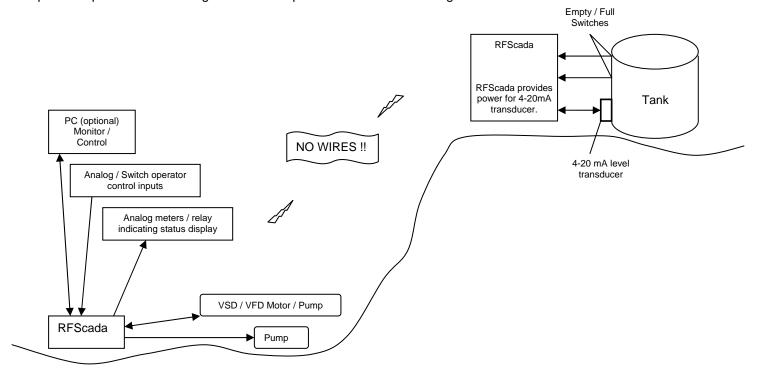






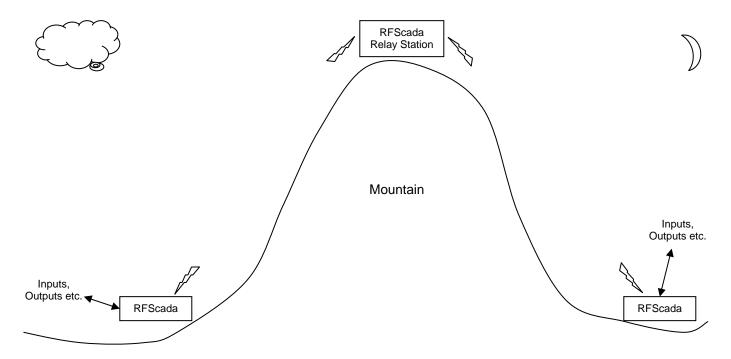
Simple Remote Tank, Local Pump Control

Here the level of a remote tank is monitored, either by an analog level transducer and / or limit switches. The local pump may be operated either via a simple contactor or an adjustable analog output signal may be supplied to control the speed of a VSD. Note that the RFScada provides a very easy interface to these devices, and even provides power to the analog tank 4-20mA pressure transducer saving additional cost.



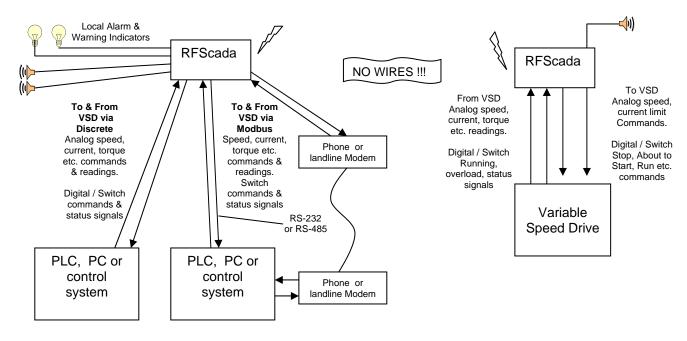
Relay and 'Over the Hill Applications.

In some locations, particularly in mountainous regions where few man made objects exist to serve as signal reflectors, communication between units is not possible. In this case another RFScada unit may be located in a position within range of all units, and it can act as a relay station between units.



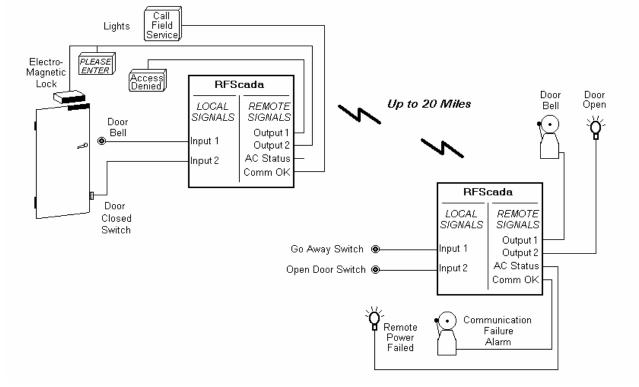
Remote Variable Speed / Variable Frequency Drive Control.

A variable speed drive may be controlled at a distance using the RFScada units. Depending on the type of drive, the drive may be stopped, started, the speed controlled and many drive parameters such as output current may be monitored for safe operation. The RFScada units can provide automatic shutdown in the case of any system or communication failures.



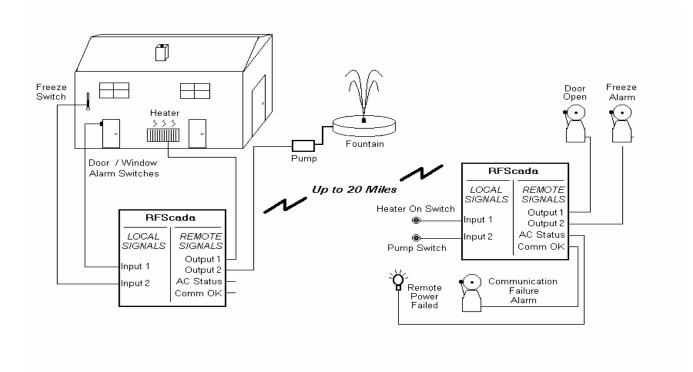
Access Control / Monitoring

Here a pair of wireless RFScada units remotely protect, monitor and control access to a secure location up to 25 miles away. Alarms are activated whenever access is required or gained. The electrical lock may be controlled remotely as well as locally. Remote indication is supplied to show if the door is securely closed, when it is opened plus full visual status of conditions. Alarms indicate all faults and abnormal conditions, such as power fail or forced entry.



Security / Environmental Systems

From up to 25 miles, without interconnecting wires the RFScada units can control and continuously monitor environmental systems such as pumps, fountains, heaters and security devices. Alarms are activated to indicate any fault conditions.















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Sample Questions and Applications.

900 MHz vs. 2.4 GHz

It seems that everywhere you look another 'spread spectrum' 2.4GHz devices comes out, including cordless phones, local wireless computer networks for homes and offices, video cameras, video links, toys etc. Isn't the very popular 2.4GHz frequency band the way to go, almost all low cost wireless devices appear to be a 2.4 GHz devices.

For a long range, high reliability product such as the RFScada device the 2.4 GHz band is a poor choice. For short range (typically less than fifty feet), generally indoor devices such as toys, video links or wireless computer networks the 2.4 GHz band has some advantages, such as using a smaller and cheaper antenna than required by 900 MHz devices. Many public places like airline terminals, hotels, hospitals, coffee houses, bookstores etc. are installing these wireless networks, and so the band has quickly become saturated with these devices, especially in urban locations. This often results in interference and poor (or no) operation for devices that compete in this frequency range; and many users find that additional 2.4GHz devices will not operate satisfactorily in the vicinity of other 2.4 GHz devices. The biggest advantages of the 900 MHz ISM band is the greater range (typically at least 3 times that of 2.4GHz), reduced attenuation from rain when compared to 2.4GHz devices and lower power consumption. The 900 MHz ISM band is the best choice for license free devices such as the RFScada products, which are designed for the highest reliability, interference rejection and longest range in hostile, industrial environments.

Cordless Phone

I have a 'spread spectrum' cordless phone at the house, it does not operate more than 100 feet from the base station and it certainly does not work ¼ mile away. I understand that certain versions of the RFScada devices are also 'spread spectrum', how can they operate 1, 5 or even 40 miles away?

The main reason is power. The term 'spread spectrum' covers a general method of transmission, where transmit and receive frequencies are constantly changing or 'hopping' through various channels. This method was devised as a means to allow many devices to effectively share a bandwidth. There are several classifications allowed by the FCC to cover different devices and applications, these classifications also govern both the RF power and antenna systems that may be used. These classifications all use the generic term 'spread spectrum' as a transmission method. The FCC designates your cordless phone and similar consumer devices as a 'portable device' with a severely limited RF power output and antenna. The RFScada is not designated in this group, and therefore may transmit both with a much higher power (up to 1 Watt in the 902-928 MHz ISM band) plus it may also use an FCC approved directional antenna that provides more system power gain in certain directions. In fact, because of the higher RF power output emitted by the RFScada unit the FCC mandates that it must maintain a separation distance of at least 20 cm (about 8 inches) to any nearby persons.

True Range

The range is mentioned as 0.25, 5 and 40 miles etc. What is the real range?

This is a very difficult question to answer, since it will vary in every installation. The actual range will depend on many factors, including the device location, height, shape of the terrain, terrain surface, obstacles, the antenna used, proximity to similar devices, radio model etc. As a very general guideline in a typical, outdoor location, using the lowest power radio option

available (-SS), where each RFScada unit may be visible from the other and using the internal antennas supplied with the standard product a range of at least two miles is to be expected, and five miles is usually possible. A similar 'line of sight' installation, using the optional 13 dB gain Yagi antennas at each end should produce a range of 25 miles with the -SS version, 40 miles using the -SS1 version. Using the internal antenna and inside a typical factory, with moving and stationary machines, obstacles, metal walls, interfering devices and no line of sight the range may be reduced to a few hundred yards with ISM devices. The VHF and UHF models have much better coverage in non line of sight applications, plus have higher RF power output so coverage with those models is substantially higher. The range depends on many factors. Please consult with the factory for your specific application; If you are unsure of the best model for your application please call the factory for application assistance. If the exact site locations (GPS co-ordinates) are know a suitable solution may be recommended using topology programs at Data Delivery Devices LLC. Evaluation units may be available for testing at your location.

Separate Transmitter and Receiver.

I ordered a transmitter for my tank and receiver for the well control. There appears to have been a mistake as both units look to be identical. Shouldn't one be a transmitter and one a receiver?

The units are identical (except for any options that may be installed). Every unit is both a transmitter and a receiver. This is the only way that units are able to positively verify correct operation of all other units. The units continually communicate with each other to ensure constant and valid data exchange. If for some reason a unit needs to be replaced (for instance it may be been damaged or stolen) then another standard unit may replace it.

System Data Verification

How do I know that the output data I receive is valid and is not interference from another device?

There are many levels of sophisticated data encryption and protection incorporated in the device. Lets follow a typical signal to see what actually happens. First of all analog and digital input data is collected at each unit. The data is encrypted in a format that incorporates a constantly changing rolling code and is then mixed with other data pertinent to the unit, such as the local DC voltage. A 16-bit cyclic redundancy check (CRC) value is then calculated for this coded data and added. Now the encrypted plus CRC coded data is passed to the RF section and transmitted using 25 constantly changing frequencies and using yet another, completely independent 16-bit CRC with a different algorithm from the first.

The remote unit receives the RF data and verifies that the 16-bit RF CRC is correct. It then further analyzes the received data and verifies that it also passes the second CRC encryption check. The remote unit then analyzes the transmitted data plus other information from the first unit. If the data is addressed to this unit it responds, then removes from this dual-verified data any information it needs. Finally this data is used to update the state of the outputs, to faithfully reflect any output states sent to it from the first unit. Any 'single bit' error in the whole process will result in an unverified data packet, and that data will be completely ignored. If 'correct and double verified' data does not arrive at a receiver within a (user programmable) time delay the unit will extinguish the 'COMMS OK' status LED, set the 'system ok' relay output to inactive, and set all analog and digital outs to the default, off state. After good data has been received at one unit it will repeat the whole process by transmitting its own input states to the other units in a similar manner. Units will complete the whole cycle (input/encrypt, transmit data, receive data, decrypt, update outputs) several times a second to

insure that the output data is valid. If any unit fails for any reason then all outputs change on all units to the default (off) state within a few seconds, the default setting is 10 seconds but it is user programmable for each unit.

Functional Integrity and Verification

We want to replace some competitors units that have poor range and marginal performance. Also, since we now realize the competitors units we own are just 'one way' devices we have actually been using two complete sets of them for each signal monitored, as we need to verify that they are actually functioning - data integrity is very important for this application. With the RFScada units is there a way to tell if the remote unit is receiving my signal correctly?

Yes, there is full data verification. Unlike competitors 'one way' or 'report on an event' type these maintain continuous communication and are fully bi-directional so there are several ways to verify full and correct data transfer. Since all units are identical with built in transmitters and receivers it is easy to verify reception of data remotely. First of all, by the very nature of the device if the two on board transmit and receive status LED's are quickly flashing (normal operation) the devices are both exchanging good, verified data. Secondly the 'system status' LED and relay (connector J11) will be active all the time that all of the devices are maintaining a verified data exchange. When communication is interrupted at any unit and for any reason the 'system status' LED and relay will become inactive within seconds of the interruption. If this unit is communicating correctly the LED will slowly flash and the relay will toggle slowly, indicating a problem on another unit. It is therefore possible to tell, from any unit, the status of every unit in the system. Finally, if required it is possible to manually verify complete operation of any units. Take an unused output of the remote unit and directly connect it to an unused input on the remote unit. At the 'local' unit close (short together) the input. This will cause the second output of the remote unit to close, which is now directly wired to another input on the remote unit. This state of input two will now be transmitted back to the 'local' unit by the remote. Therefore, providing both units are functioning and communicating changing the state of the 'local' unit input will cause the monitored output at the local unit to also change, all within a second. This verifies, in order, full local data input, encryption, local RF transmission, remote RF reception, remote decryption, remote output, remote input, remote encryption, remote RF transmission, local RF reception, local decryption, local verification and local output all within a few seconds.

AC Power Loss and Generator Operation

Our remote unit is powered from a generator that automatically starts and runs for a couple of hours then stops for a few minutes. The remote unit is successfully monitoring the tank level, and continues to operate correctly when the generator is stopped, powered by the generators battery. Is it possible to also monitor when the generator is running?

Yes. Simply connect a 115 VAC relay coil across the generators 115 VAC output; connect the relays normally open contacts to any unused digital input to continually indicate the running status of the generator. If you have a computer connected via Modbus to the local RFScada device it is also possible to monitor the generators DC battery Voltage.

Interference between Multiple Units

We have a pair of RFScada units that have been operating flawlessly for some time. We now need another pair but they will be located within a couple of miles from the first. Will two pairs of RFScada interfere with each other?

Each system of up to 32 units are matched together for transmission and reception. There are seven sets of identity that the units may have, so up to seven pairs of units may all operate in close proximity so long as they all have different id's. When supplied the standard units are configured for set '0', but they can be configured at the factory for '6' to '6'. A record is kept of the units supplied for each customer, so when ordering additional units please advise if you need a replacement for a damaged one or a unit to operate on a different frequency set. There are solutions offered for applications where more than seven pairs are required to operate, or systems where there is a single 'base' master unit and multiple slave units, please consult the factory for further details.

Rain Attenuation

Here in the jungle we often experience heavy rain. Does it affect operational range?

Heavy rain does have an affect on the range, but it is generally negligible. It attenuates the signal by approximately 0.2dB per mile for a torrential storm, which means a range difference of less than a few feet per mile.

Pampered Horses

We train and stable many valuable horses for clients on a large ranch. For security reasons we have just installed an electrically operated locking gate restricting access to the property. The gate is powered by a solar panel and 12 Volt battery since it is remote from any source of power. It also came with remote controls from the manufacturer that allow us to operate it from our vehicles when we are within 50 feet or so, but they will not operate from our main office which although visible from the gate is almost a mile away. We have considered purchasing additional remotes for staff to use, but we also have many frequent visitors and deliveries. If the gate is not staffed we install a sign that advises visitors to sound their horn on arrival, whoever is closest drives down by the gate and opens it. This most undignified entry method is obviously not acceptable for us, our clients or the horses that may be startled by the noise. The gate opener has a provision for a manual switch to allow anyone to operate the gate, but we have not installed that since it defeats the purpose of having the gate for security. The only other option available is a keypad by the gate with a code to enter, but again it is not suitable for our many visitors and vendors. We would also like to be alerted when the gate is operated so we may monitor activity. The gate installation companies we have contacted all have just one possible solution left for us - digging a trench for over two miles around the lake and across the beautifully landscaped grounds, then installing a cable connected to the gate switch; allowing us to operate the gate from the office. This 'solution' would be very disruptive to our operations, very expensive, we would not know when vehicles with remotes came or left and our clients would still be sitting in their vehicles honking the horn to gain entry. Can the RFScada solve any of these problems?

Yes, the RFScada can solve all of your problems. Here is how to do it. Install one unit at the office powered by the standard AC line. Connect a normally open push button switch to 'digital input one', this will be used to allow gate operation from the office. Connect an indicator light or alarm indicator such as a bell wired to use the relay one normally open contacts. Install the other (we will call it gate unit) by the gate control. The gate unit may be powered directly from the 12 volts DC supplied by the gate control battery and solar panel since its current draw is small. Connect the normally open contacts from relay one to the 'manual operation' switch input on the gate control. When the push button is pressed in the office the gate will operate. Now to solve the next problem, alerting office personnel when a guest arrives. A switch may be installed by the gate connected to digital input one on the gate unit. When visitors arrive they may press this button, which in turn will activate the alarm at

the office. When the office personnel have verified the guest's identity they may operate the gate from the office.

Rather than having guests press a button by the gate another option is to use a motion/proximity detector or 'breaking beam' type detector ahead of the gate connected to digital input one. This detector could be situated a short distance before the gate to provide an alarm at the office before the guest arrived, minimizing any delay. As an added measure of security the second unused input to the gate unit may be wired closed, or even better connected to a tamper switch or a switch active when the gate was positively locked. Due to this the office unit would have relay output two active all the time under normal circumstances, so another alarm (or it could be wired in parallel with the first alarm) would be connected to the relay two normally closed contacts. If the secure, continuous data communication between the office and gate units were disrupted for any reason, including the gate battery failing, cut wires, theft, vandalism etc. then relay two at the office would change state alerting the office personnel.

The complete arrangement at the gate may be repeated at additional gates, without requiring additional units in the office, allowing complete, distributed security control from a central point – all without wires. The RFScada provides a complete, secure and cost effective solution that adds additional benefits without requiring extensive digging, disgruntled clients or frightened horses.

Medical Applications

We have some medical equipment that may be able to utilize RFScada units. Are they suitable for this for application?

No, they are not. The RFScada units are not authorized nor intended for life support or medical applications.

FCC License

Our old SCADA system radio modem & RTU combination has failed again and we would like to replace it with two RFScada units. Do we need to convert our present FCC license to use the RFScada devices?.

No need. No license is required to own or operate the RFScada devices within the USA, and the FCC already approves them. Save the renewal fees and throw away your old FCC license along with the failed SCADA system.

Solar Panel Operation

Can I just connect a 12 volt solar panel directly to the RFScada and operate the unit without AC power?

No, at least not at night. However, the RFScada may easily be operated from a solar panel if suitable components are used. First of all a panel must be selected that can supply several times the energy required to operate the RFScada (approximately one to two watts), since the panel must both supply the unit and be capable of charging the battery in the shortest daylight available, even on a cloudy day. A system using a panel having a nominal 10 or 20 watts output should have an ample safety margin. Secondly a battery or batteries must be selected that will be able to hold enough energy to operate the RFScada for a period of time, plus the battery must be able to withstand the sometimes fairly heavy charging and discharge cycle. Small auto or marine 'deep cycle' type batteries are most commonly used, as they are universally available at a very reasonable cost. Finally, as mentioned earlier it is possible to damage batteries by overcharging them, so some type of charge controller is

normally required. Some solar panels have the charge controller already built in, if that type of panel is used another controller is not needed.

The components required will vary depending on the location, for example Alaska in winter has very little daylight available, so a solar system there would need much greater capacity than one located in Arizona. It is usually possible to connect the RFScada directly to an existing 12 or 24 Volt solar power system that is being used to power other equipment such as RTU's or transducers, simply connect the external source to the DC input.

Cabinet Construction

The brochure states that the RFScada has a corrosion resistant NEMA 4X rated cabinet but the antenna is located inside. Doesn't the stainless steel cabinet severely restrict the unit's range?

No, the corrosion resistant NEMA 4X rated cabinet is not stainless steel but made from fiberglass with stainless steel fittings (hinge, locking latch etc.) so it has very little effect on the signal.

Mounting Inside Steel Enclosure

If the unit is mounted inside a steel electrical switchboard will the range be affected?

If using internal antennas yes, the range will be reduced if it is mounted inside a steel enclosure. Whether the attenuation will be enough to prevent operation will depend on the cabinet, distance to the other unit and all the other factors that affect range. If mounting inside a steel enclosure an external antenna may extend the range significantly.